

MQ, IIB, Docker, Kubernetes & IBM Cloud

MQ in Containers

MQ in the Cloud Content

- ❖ Containers
- ❖ Container Software Stack
- ❖ Open Systems Interconnection (OSI) Layers
- ❖ Differing Perspectives
- ❖ Challenges of porting networks into Containers
- ❖ Summary

MQ in the Cloud - Containers

Containers

The new Application Runtime Environment

Containers

❖ What are Containers?

- ▶ They are a type of Virtual Machine.
- ▶ They are very lightweight; more like a “Virtual Thread”.
- ▶ They all are based on Linux.

❖ Where did Containers Come From?

- ▶ First released in 2013.
- ▶ Adopted by Amazon in 2014.
- ▶ 2016 Contributors:
 - Docker, Cisco, Google, Huawei, IBM, Microsoft, Red Hat.

❖ Why are Containers Important?

- ▶ Standardized configuration allows “run anywhere” behavior.
- ▶ Enable massive horizontal scaling.
- ▶ Foundational technology for Amazon, Microsoft, & IBM Clouds.

How Containers are Built

❖ Containers are defined by a “Dockerfile”

- ▶ The Dockerfile is a build script
- ▶ The Dockerfile defines a container as a series of layers
 - The Initial layer is required to be a Linux image
 - The second layer could be, for example, the MQ binaries
- ▶ Containers have a defined command/script to be executed at startup

❖ Two Methods for adding a Queue Manager to a Container

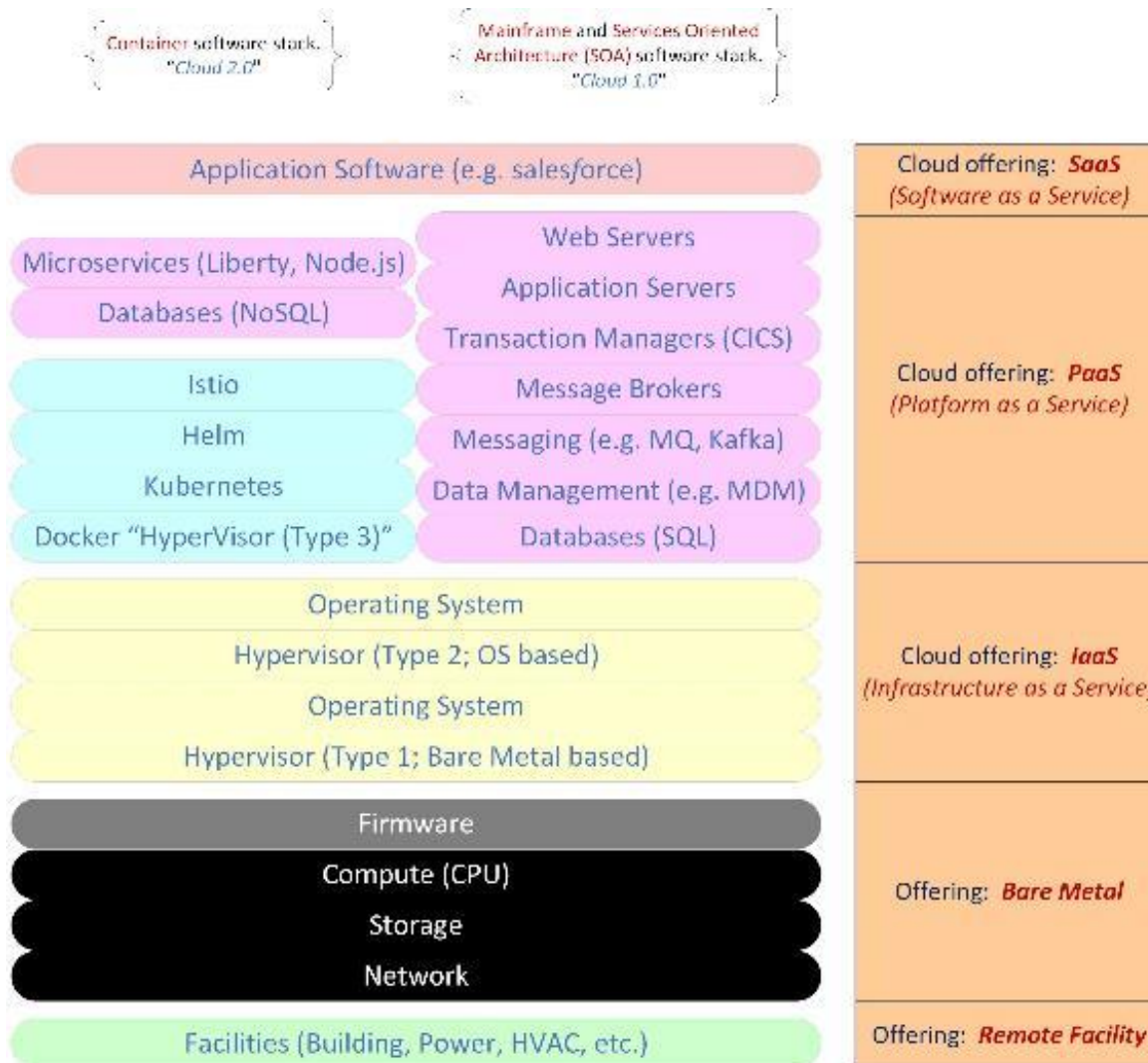
- ▶ Add a named Queue Manager and it's MQ objects as a layer
 - But every instance of the container would contain the same Qmgr!
- ▶ Define a new Queue Manager in the startup script
 - But how to define communications to and from the Qmgr?
- ▶ To cover this dilemma in more depth, additional background is needed

MQ in the Cloud – Cloud Software Stack

Container Software Stack

It's a whole new ballgame

Cloud Software Container Stack



➤ Remote

✓ Facilities

➤ Bare Metal

✓ + Network

✓ + Storage

✓ + Compute

➤ IaaS

✓ + OS

➤ PaaS

✓ + DB & Mgmt

✓ + Middleware

✓ + App Hosting

➤ SaaS

✓ + Application

Container Stack

❖ Docker

- ▶ The engine that runs a container (a new kind of hypervisor)
- ▶ Dockerfile defines which Ports of the Container are exposed
- ▶ Provides communication support within a server

❖ Kubernetes

- ▶ Kubernetes is a Container manager
- ▶ Monitors health and restarts containers
- ▶ Provides dynamic horizontal scaling of containers
- ▶ Provides communications support across servers

❖ Helm

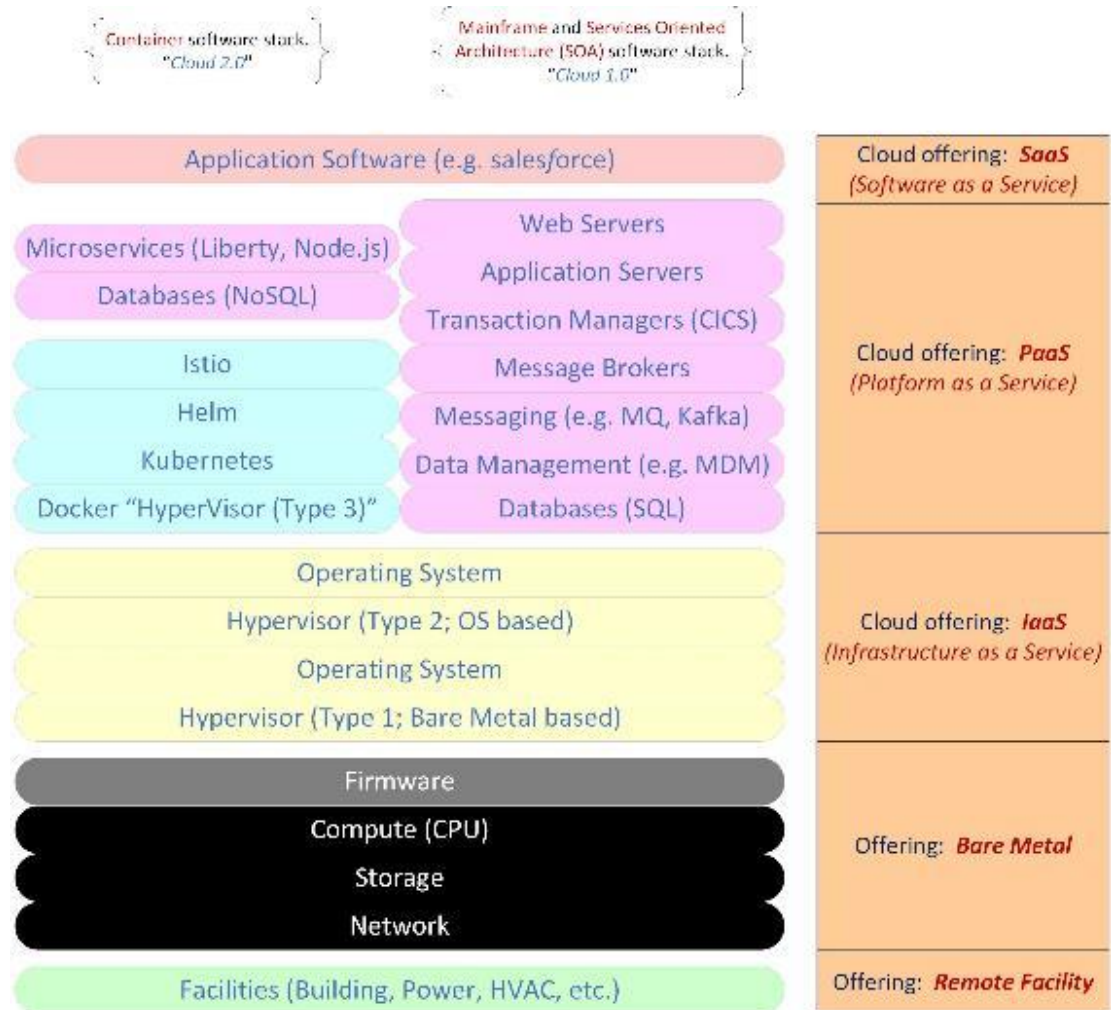
- ▶ Helm is a Kubernetes package manager

❖ Istio

- ▶ A Services Mesh
- ▶ Provides communications support through a Control Plane

Docker

- Developed by Solomon Hykes
- Released in 2013
- Uses Linux features
 - ☐ cgroups
 - ☐ Namespaces
 - ☐ “Union” file system
- Union file system
- Open Source
 - ☐ Open Container Initiative
 - ☐ Cloud Native Computing Foundation



Docker Notes - I

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❖ Conceptual Framework

- ❑ Software executes in “Containers”
- ❑ Containers are based upon native Linux capabilities
- ❑ A Container is a single isolated & encapsulated thread
 - ✓ Everything necessary to execute (i.e. libraries)
- ❑ A Container is a run-time instance of an “Image”
 - ✓ Images stored in Docker registries

❖ Containers are managed by a daemon

- ❑ **dockerd** (Docker container daemon)
- ❑ **containerd** (Open Source container daemon)
- ❑ Container isolated from all other non-kernel processes
- ❑ Scope of daemon is only server wide

Docker Notes - II

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❖ Virtual Machines versus Containers

❑ Virtual Machines

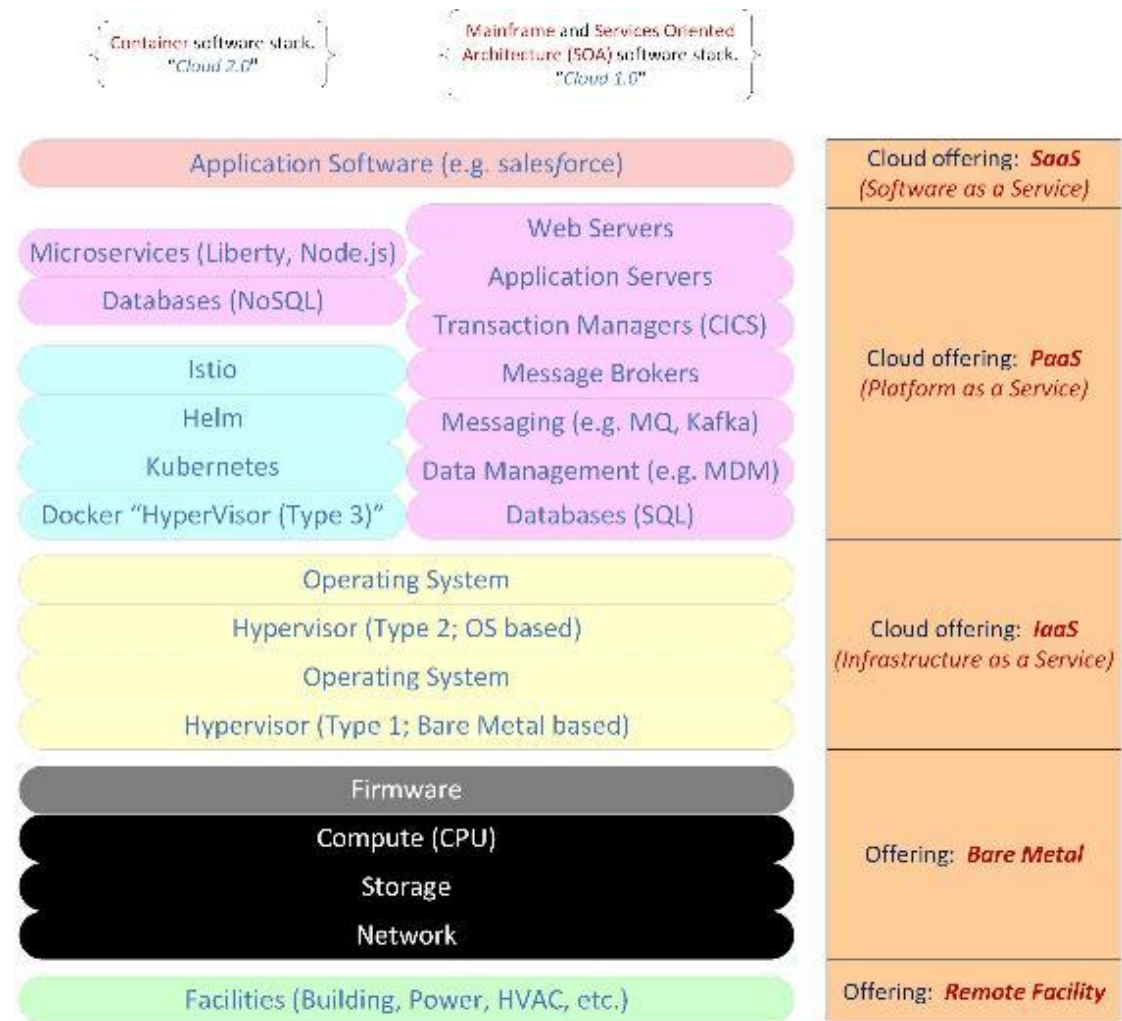
- ✓ Implement a “virtual” Operating System
- ✓ General purpose
- ✓ Multi-threaded
- ✓ Shared resources for multiple processes
- ✓ Slow to start up and shut down

❑ Containers

- ✓ Implement a “virtual” Thread
- ✓ Execute a single program
- ✓ Single-threaded (Single Linux thread)
- ✓ Resources dedicated to the software image
- ✓ Extremely fast to start up and shut down

Kubernetes

- Developed by Google
- Released in 2015
- Turned over to the Cloud Native Computing Foundation (CNCF)
- "Clustering for Containers"
- Docker Swarm and Apache Mesos are competing products



Kubernetes Notes



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❖ Container Orchestration

- ☐ Cluster Management
- ☐ Container Scheduling
- ☐ Service Discovery
- ☐ Dynamic Scaling (Managing Container instances)
- ☐ Health Maintenance (Health Checking & Repair)

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❖ Single Docker instance only spans one server

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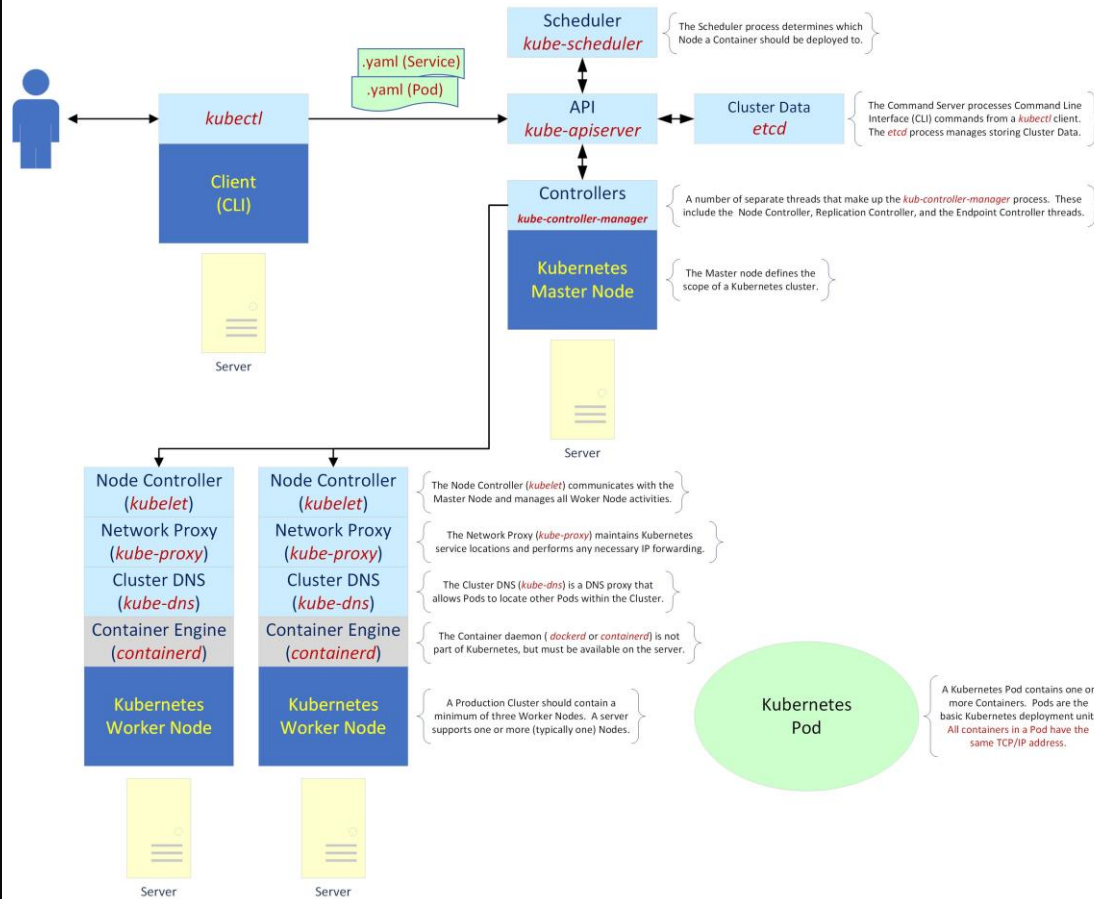
❖ Kubernetes deploys “Pods” of Containers

- ☐ Pods contain one or more containers
- ☐ Pod instances deployed across multiple servers
- ☐ Number of Pod instances monitored and managed

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Kubernetes Architecture

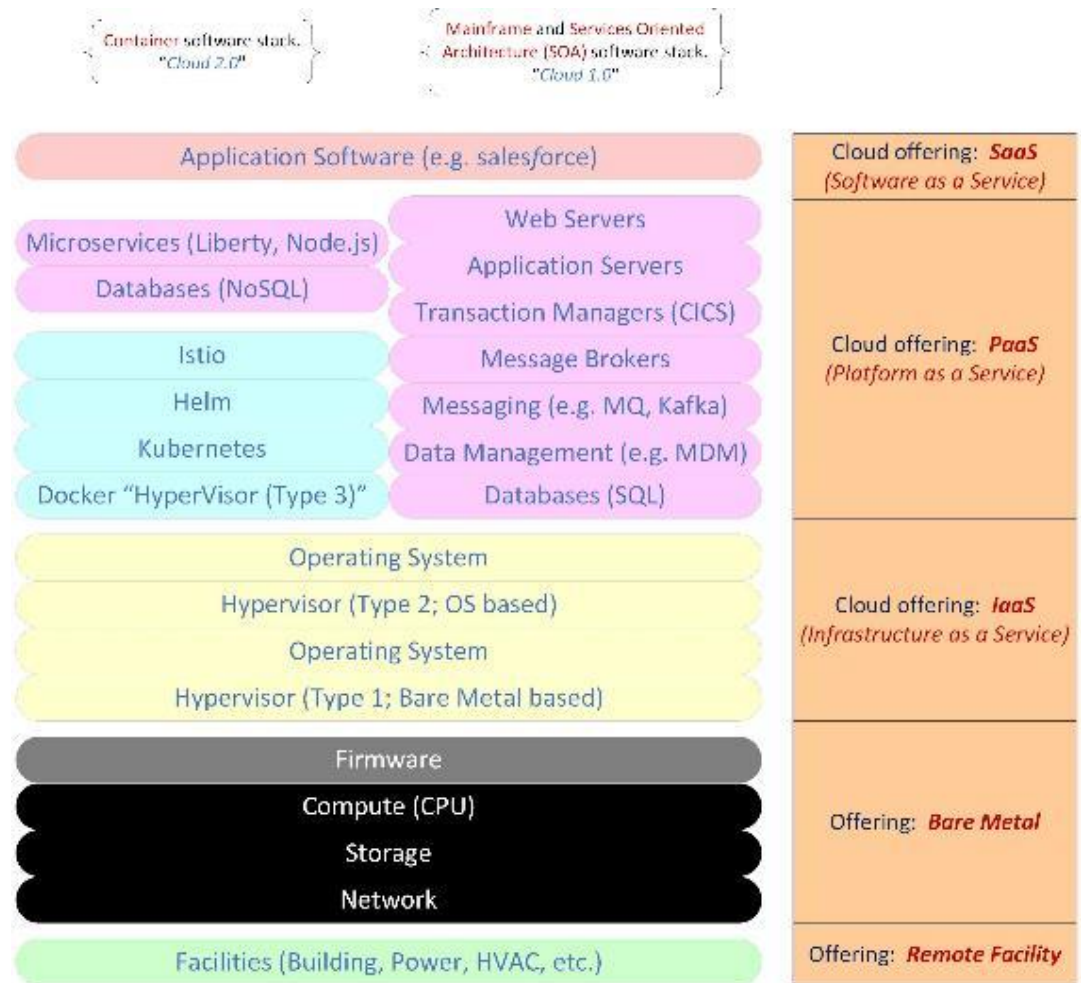
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- Kubernetes Cluster defined by Master node.
- Pods distributed across Worker nodes.
- Client control interface.
- Defined Pods and Services.

Helm

- Developed at Deis
- Released in 2015
- "Packaging for Kubernetes"
- Turned over to the Cloud Native Computing Foundation (CNCF)
- Initial development started with a short Deis hackathon



Helm Notes



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❖ Package Manager for Kubernetes

❑ Provides “Helm” Charts

- ✓ A Helm Chart is a zipped directory (**chart name = directory**)
- ✓ Package multiple Kubernetes components into one chart
 - Pods
 - Services
 - Ingress
 - Volumes
- ✓ Separate Manifest data from Environment data
- ✓ Charts can be stored and versioned in a repository
- ✓ A “Release” is an instance of a Chart

❑ Simplifies managing deployments

- ✓ Combines multiple Kubernetes actions into a single chart
- ✓ Creates a single reusable set of deployed objects (manifest)
- ✓ Isolates Environment settings for simplified deployment migration (e.g. from Development to Production)

Helm Directory Structure

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❖ Helm Chart Directory

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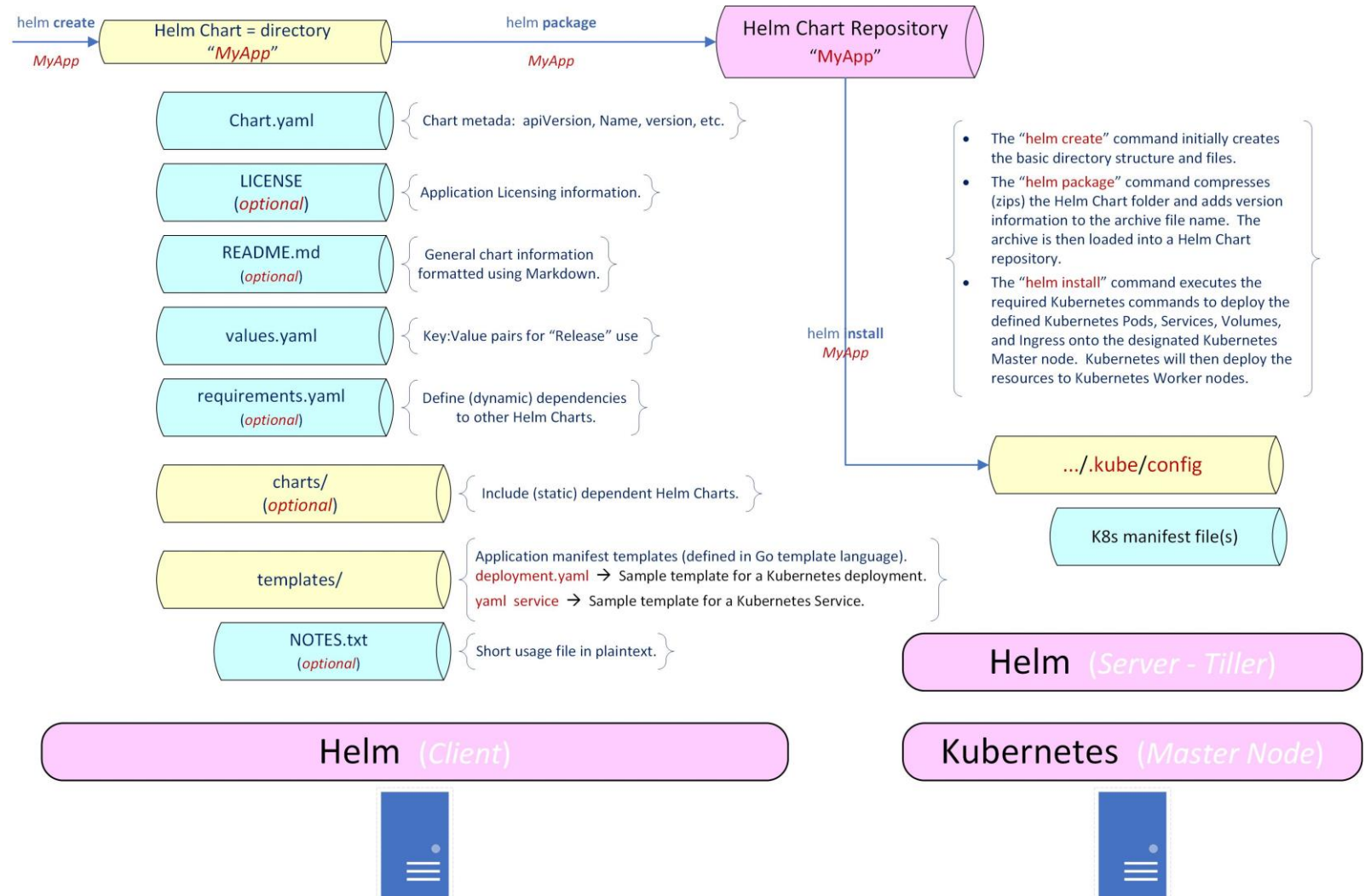
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- ❑ Chart.yaml (*Chart metadata; YAML format*)
- ❑ LICENSE (L) - *optional*
- ❑ README.md (*Text file formatted using Markdown*) - *optional*
- ❑ templates (*Resource manifests; Directory*)
 - NOTES.txt (*Text file*)
 - _helpers.tpl (*Text file*)
 - configmap.yaml (*YAML file*)
 - deployment.yaml (*YAML file*)
 - pvc.yaml (*YAML file*)
 - secrets.yaml (*YAML file*)
 - svc.yaml (*YAML file*)
- ❑ values.yaml (*Release Keys and Values; YAML format*)

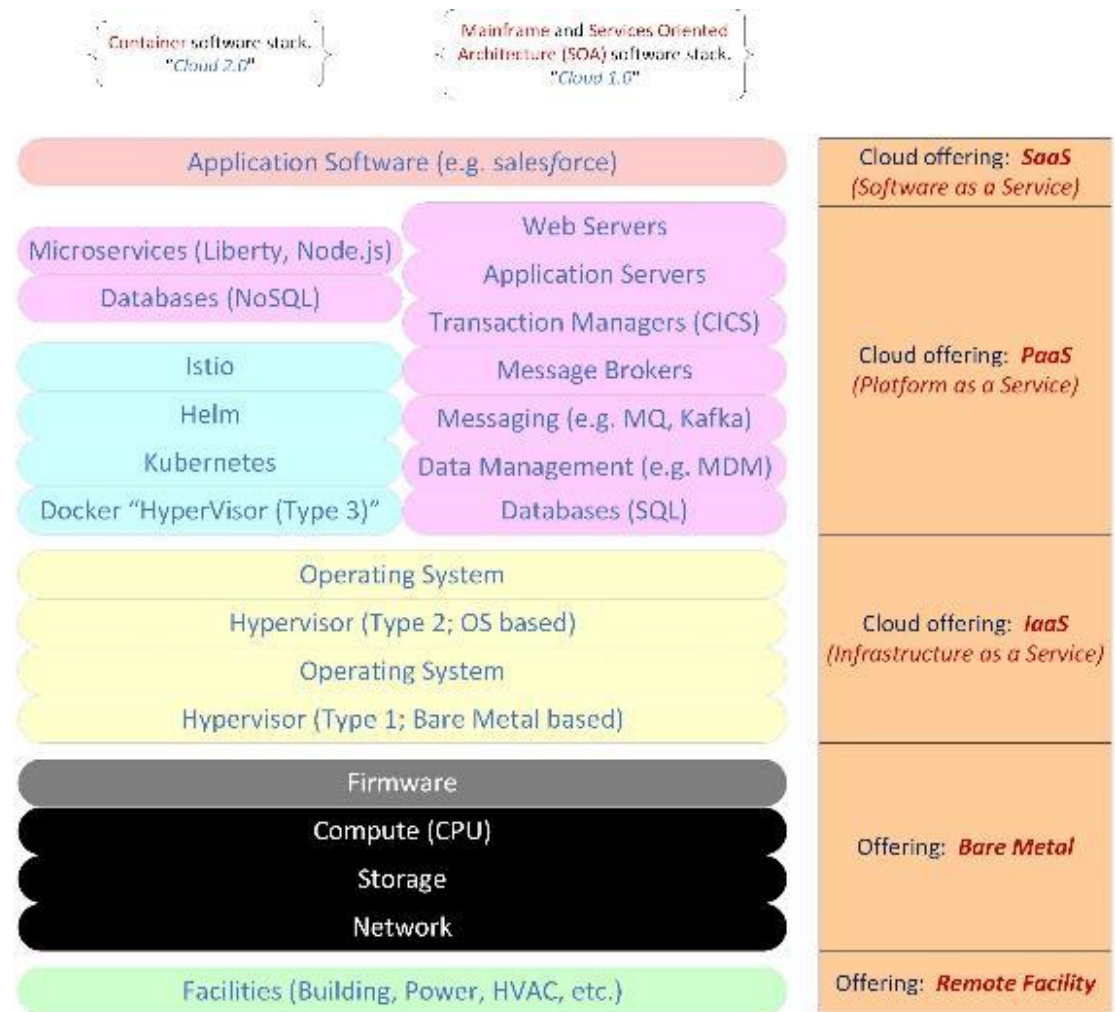
Helm Architecture

NOTES



Istio

- Developed by IBM, Google, & Lyft
- Released in 2017
- Service Discovery (“Dynamic DNS”) for the Cloud
- Consolidation of the **Amalgam8** (IBM), **Service Control** (Google), and **Envoy Proxy** (Lyft) projects



Istio Notes



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❖ The Problem:

- ❑ How can the location of a Service be determined?

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❖ The Answer:

❑ A Service Mesh

- ✓ Envoy Proxies are added as “sidecars” to Docker containers
- ✓ These sidecars are deployed as part of the Kubernetes Pod
- ✓ TCP requests routed through the Proxies.
- ✓ Proxies announce their existence to the “Control Plane”
 - This allows them to receive inbound traffic
- ✓ Proxies route their requests through the “Control Plane”
 - This allows them to receive inbound traffic
- ✓ Control Plane may also enforce Policies (Security, Traffic, etc.)

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Istio Architecture

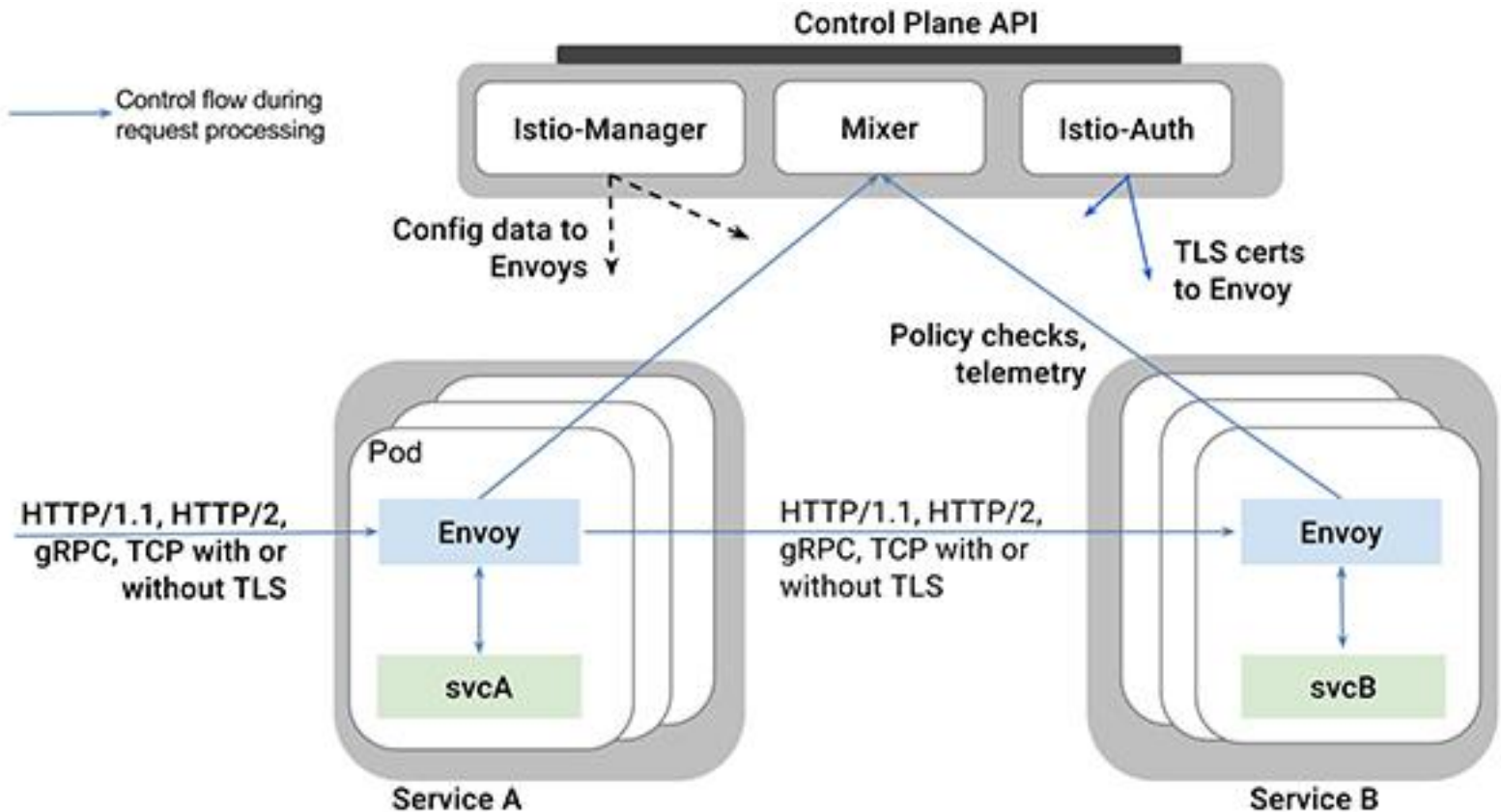
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MQ in the Cloud - Containers

Open Systems Interconnection Layers

Decomposing the Software Stack

Open Systems Interconnection Layers

OSI Reference Model		
7 – Application Interface to end user. Interaction directly with software application.		Software App Layer Directory services, email, network management, file transfer, web pages, database access. FTP, HTTP, WWW, SMTP, TELNET, DNS, TFTP, NFS
6 – Presentation Formats data to be "presented" between application-layer entities.		Syntax/Semantics Layer Data translation, compression, encryption/decryption, formatting. ASCII, JPEG, MPEG, GIF, MIDI
5 – Session Manages connections between local and remote application.		Application Session Management Session establishment/teardown, file transfer checkpoints, interactive login. SQL, RPC, NFS
4 – Transport Ensures integrity of data transmission.	Segment	End-to-End Transport Services Data segmentation, reliability, multiplexing, connection-oriented, flow control, sequencing, error checking. TCP, UDP, SPX, AppleTalk
3 – Network Determines how data gets from one host to another.	Packet	Routing Packets, subnetting, logical IP addressing, path determination, connectionless. IP, IPX, ICMP, ARP, PING, Traceroute
2 – Data Link Defines format of data on the network.	Frame	Switching Frame traffic control, CRC error checking, encapsulates packets, MAC addresses. Switches, Bridges, Frames, PPP/SLIP, Ethernet
1 – Physical Transmits raw bit stream over physical medium.	Bits	Cabling/Network Interface Manages physical connections, interpretation of bit stream into electrical signals Binary transmission, bit rates, voltage levels, Hubs

❖ Application perspective is OSI Layer 7

❖ Apps are all about “function”

❖ MQ is an OSI Layers 4 & 5 product

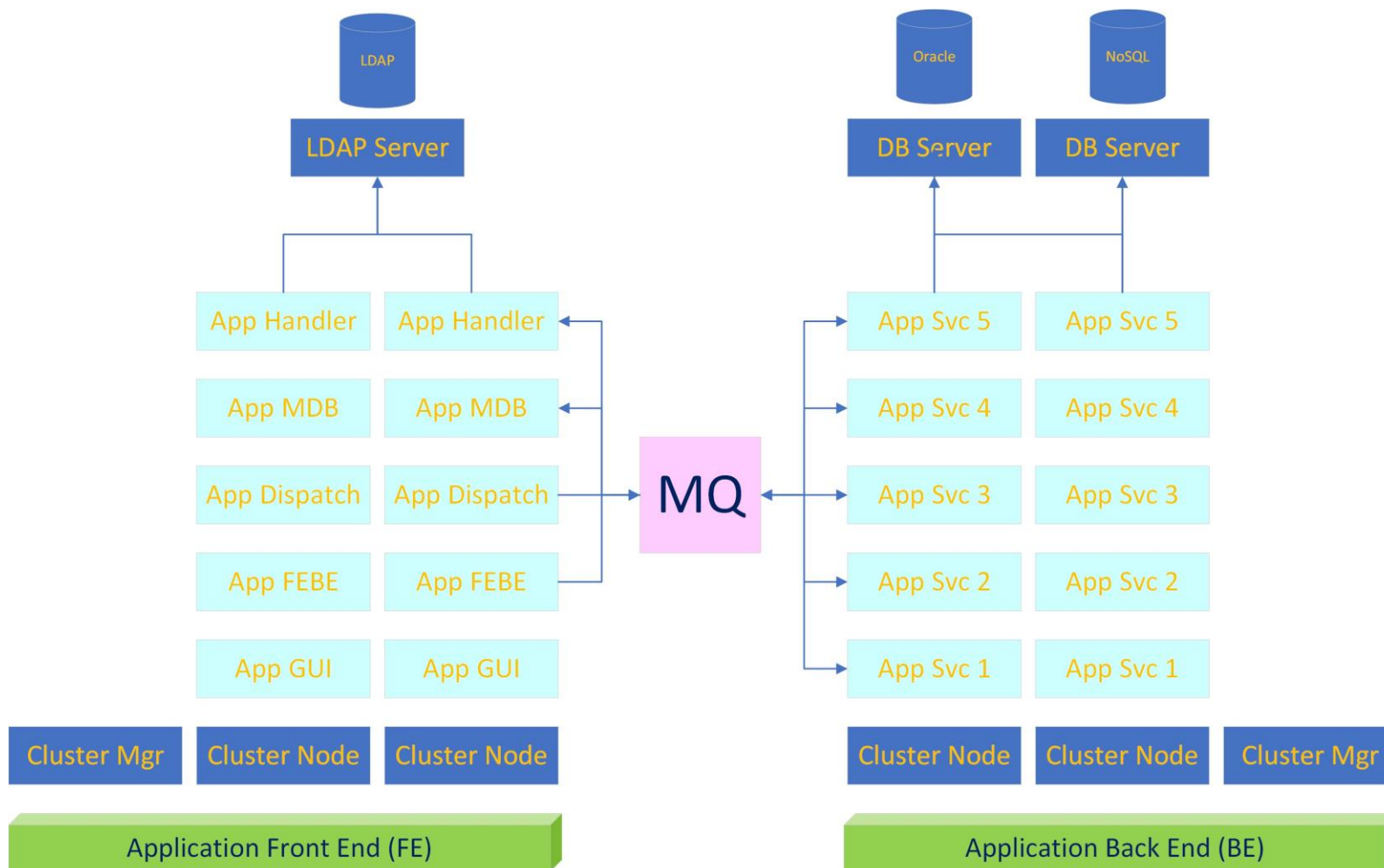
❖ Reasoning that what is “good” for Layer 7 will be good for other layers IS NOT VALID!

MQ in the Cloud - Containers

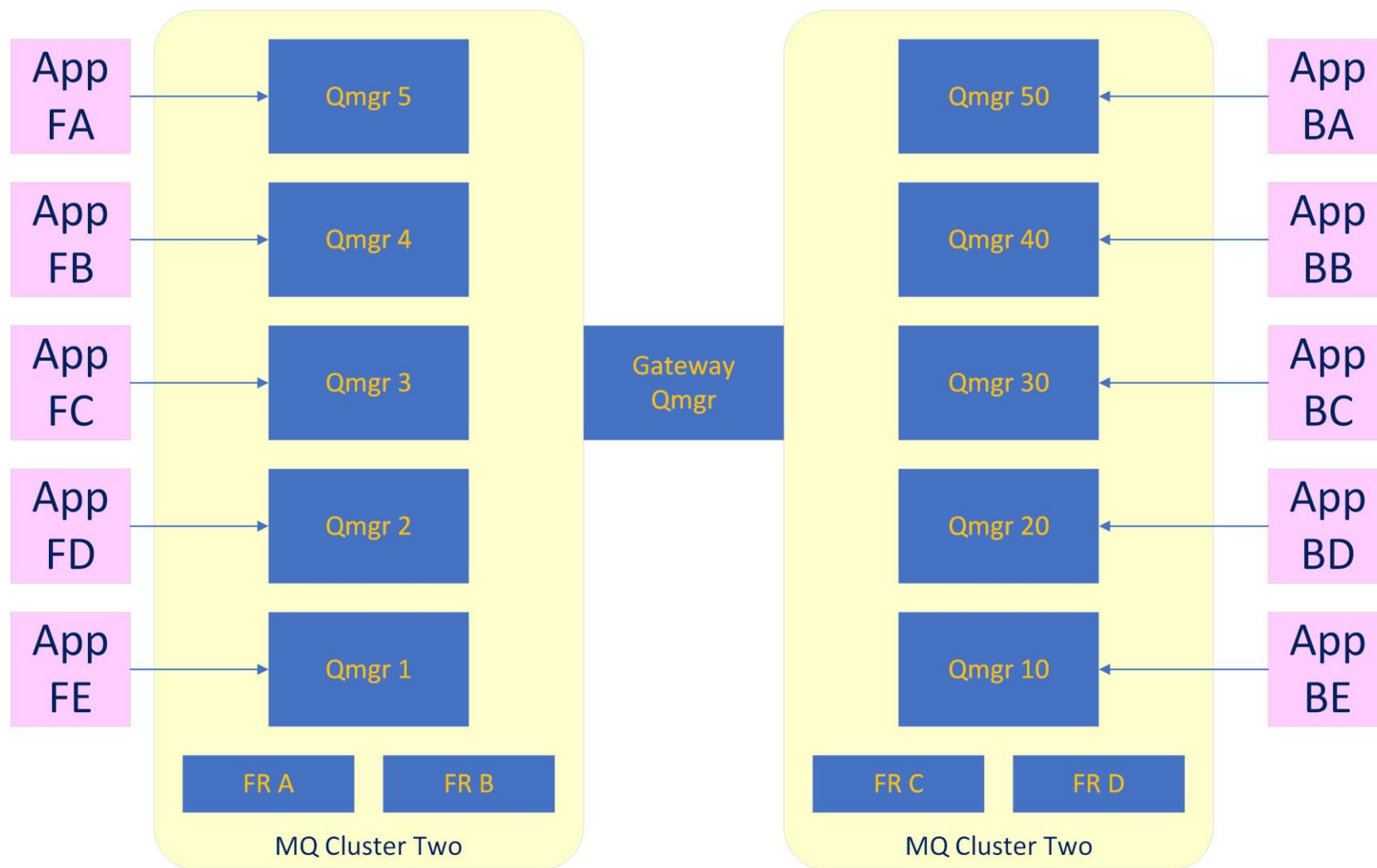
Differing Perspectives

What you don't know seems simple

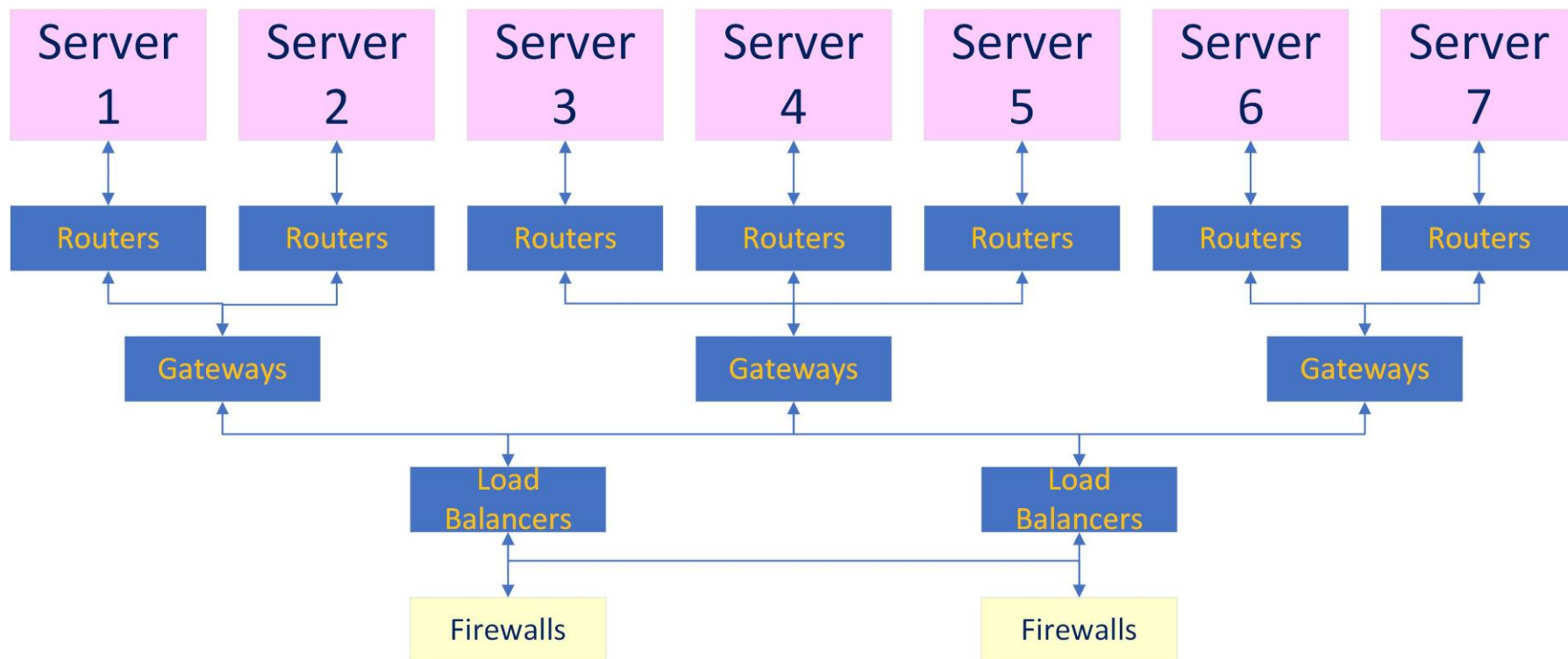
Application View of MQ



MQ View of Applications



Network View of Servers



Perspectives - I

❖ Application Developers

- ▶ Containers provide a standardized runtime environment (through Dockerfiles)
 - Every Container is, by definition, configured identically
- ▶ Containers provide horizontal scaling (through Kubernetes)
- ▶ Containers provide HA (through Kubernetes)
- ▶ Influenced by Web Front-ends using clustered horizontal scaling

❖ Enterprise Architects

- ▶ Back-end software may also leverage horizontal scaling
- ▶ Read-only resources may be horizontally scaled (multiple instances)
- ▶ Single-instance resources, however, are placed in their own container
 - Transactional Databases may only have one logical copy

Perspectives - II

❖ MQ Administrators

- ▶ See Application Front-Ends
- ▶ See Application Back-Ends
- ▶ See MQ as a Network, not as a Service

❖ Network Engineers

- ▶ See the actual network
- ▶ Understand routing and load balancing AT THE NETWORK LEVEL
- ▶ **Do Not** see routing and load balancing AT THE SERVER LEVEL

Perspectives & Skills

❖ Multiple roles required to deploy Cloud Applications

- ▶ Cloud developer (Programmer) & Cloud deployer (DevOps)
- ▶ Infrastructure, Middleware, & Cloud Administrators
- ▶ Network Engineers & Security Administrators

❖ You Don't Know What You Don't Know

- ▶ You know your own complexities
- ▶ You may not know, or may underestimate, complexities of other roles
- ▶ It takes a village to nurture software and the village is growing

❖ MQ Administrators **MUST** learn about the Cloud

- ▶ It's NOT just another computing location
- ▶ It's an entirely new Software Stack; from top to bottom
- ▶ The only thing in common is Linux, but even that doesn't translate
- ▶ Network knowledge is even more important now

Challenges of Porting Networks into Containers

A Square Peg in a Round Hole

MQ in the Cloud (in Containers) - I

❖ MQ designed for a server based environment

- ▶ Communications through DNS or TCP addresses
- ▶ Server addresses (both DNS and IP) relatively static
- ▶ Server address changes not expected to update in real time

❖ Containers designed for a very dynamic environment

- ▶ Container instances continuously created and destroyed
- ▶ Container instances running across multiple servers & data centers
- ▶ Most containers don't need to persist data
- ▶ Data persistence requires shared disk

❖ MQ Challenges

- ▶ Channel definitions (CONNAME)
- ▶ Cluster membership
- ▶ Queue Manager location for Applications to read messages

MQ in the Cloud (in Containers) - II

❖ Three patterns of Application Communications

- ▶ Asynchronous Writers/Publishers
- ▶ Request/Reply processing
- ▶ Asynchronous Readers/Subscribers

❖ MQ Writer/Publisher and Request/Reply Processing

- ▶ From an Application perspective, MQ provides all of the “magic” to make Asynchronous Writes and Request/Reply processing work!
- ▶ Therefore, these seem logical to Application developers and architects to containerize.
- ▶ But how will these containers communicate with other Qmgrs?
 - Built-in Sender channels?
 - How about, if needed, Receiver channels?

MQ in the Cloud (in Containers) - III

❖ MQ Reader/Subscriber and Processing

- ▶ From an Application perspective, how can the Application connect to an unknown Queue Manager at an unknown location?
- ▶ But how will these containers communicate with other Qmgrs?
 - Built-in Sender channel definitions assume destination stability.
 - How about, if needed, Receiver channels? How would the corresponding Sender channels be defined?

❖ All Queue Managers

- ▶ Persisting messages requires usage of shared disk
- ▶ Shared disk limits location of servers that can host the container
- ▶ Much closer integration with network configuration
 - e.g. F5 Global Traffic Management (GTM) DNS routing
 - e.g. FT Local Traffic Management (LTM) Load Balancing

IIB/ACE in the Cloud (in Containers)

- ❖ Both MQ and TCP Design considerations
- ❖ If MQ is only used locally by IIB/ACE then no issues
- ❖ If MQ connects with other Qmgrs, then same MQ issues
- ❖ TCP issues can be handled by incoming Load Balancing
- ❖ TCP based services require a “Global” front-end address
- ❖ Standard Istio Service Mesh processes could handle local Service registration

MQ in the Cloud - Containers

Summary

Anchored at the shore of the New World

The Potential for Containers

❖ High Availability

- ▶ A specific Queue Manager, using shared disk, could potentially run on any server capable of connecting to the shared disk
- ▶ Kubernetes managed HA would potentially seem to be highly desirable

❖ Horizontal Scaling (up to Extremely Large scales)

- ▶ Already possible for some MQ Communication Patterns
 - Asynchronous Writer/Publisher
 - Request Reply
- ▶ Already possible for IIB TCP based Services
 - Global Service Address
 - Local registration using Istio

Questions & Answers



Presenter



- Glen Brumbaugh
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- Computer Science Background
 - Lecturer in Computer Science, University of California, Berkeley
 - Professorial Lecturer in Information Systems, Golden Gate University, San Francisco
- WebSphere MQ Background (25 years plus)
 - IBM Business Enterprise Solutions Team (BEST)
 - Initial support for MQSeries v1.0
 - Trained and mentored by Hursley MQSeries staff
 - IBM U.S. Messaging Solutions Lead, GTS
 - Platforms Supported
 - MVS aka z/OS
 - UNIX (AIX, Linux, Sun OS, Sun Solaris, HP-UX)
 - Windows
 - iSeries (i5OS)
 - Programming Languages
 - C, COBOL, Java (JNI, WMQ for Java, WMQ for JMS), RPG

Thank
You