IBM Messaging in the Cloud

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Agenda

• Recap of cloud options
• Overview of IBM messaging solutions
• Running MQ in different cloud architectures
  • Deploying and Installation
  • Persisting data
  • Availability
  • Monitoring and metrics
  • Security
  • Service discovery
  • Cloud ingress/egress
Why Cloud?

Percentage of organizations currently using or planning to use cloud services by industry

- Utilities (n = 16)
  - By 2014: 63%
  - By 2017: 38%
- Insurance (n = 24)
  - By 2014: 75%
  - By 2017: 21%
- Government (n = 30)
  - By 2014: 70%
  - By 2017: 20%
- Education (n = 39)
  - By 2014: 62%
  - By 2017: 28%
- Communications (n = 38)
  - By 2014: 53%
  - By 2017: 37%
- Banking (n = 36)
  - By 2014: 67%
  - By 2017: 22%
- Retail (n = 33)
  - By 2014: 70%
  - By 2017: 18%
- Manufacturing (n = 41)
  - By 2014: 59%
  - By 2017: 27%
- Wholesale Trade (n = 11)
  - By 2014: 82%
  - By 2017: 0%
- Transportation (n = 33)
  - By 2014: 52%
  - By 2017: 30%
- Healthcare (n = 31)
  - By 2014: 45%
  - By 2017: 32%
Why Cloud?

- Doing more with less
- Being more ready to change
- Making the development process less heavyweight
- Paying for what you use
- Integrating with other cloud services
- Rapidly scaling up and down with demand
Which type of cloud?


Not made up
Which Type of Cloud?

- **IaaS** (Infrastructure-as-a-Service - VMs)
  - Are good for large services/apps, but generally not ideal
  - May be used more like physical machines, but with added flexibility

- **CaaS** (Containers-as-a-Service - e.g. Kubernetes)
  - Are good for micro-services/apps
  - Potentially quite short-lived

- **PaaS** (Platform-as-a-Service - e.g. Bluemix, Cloud Foundry)
  - Are great for application code in general
  - Handing off infrastructure worries to someone else

- **FaaS** (Functions-as-a-Service - e.g. OpenWhisk, AWS Lambda)
  - Could be used for occasional compute loads
  - Will likely drive lots of short-lived connections, so may not perform well for some messaging workloads
  - Most support JavaScript (could use the MQ Light API), but some can support Java, C# and more
Which Type of Cloud?

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Which Cloud?

**Amazon Web Services**
- EC2
- EBS/S3/EFS
- Lambdas
- Cloudwatch
- ...

**Microsoft Azure**
- VMs
- App Service
- Active Directory
- IoT Hub
- Visual Studio Services
- ...

**IBM Bluemix**
- VMs
- OpenWhisk
- BluemixContainer Service
- CloudFoundry
- Logmet
- ...

**Google Cloud Platform**
- Compute Engine
- App Engine
- Container Engine
- Cloud Functions
- BigQuery
- ...

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Poll Time!

- Show of hands for:
  - Virtual Machines (EC2, Bluemix VMs, Azure VMs, On-prem etc.)
  - Containers (Docker, AWS ECS, Bluemix Containers etc.)
  - Hybrid Messaging (Linking on-prem messaging to cloud-apps)
  - Open Stack (On premise, or in the cloud?)
- Production, development, test?
Containers

- Containers provide a similar environment to a VM but lighter in weight
  - A virtual machine provides an abstraction of the physical hardware
  - A container abstracts the OS level, typically at the user level

- Linux containers
  - Containers all share the same OS kernel
  - Images are constructed from layered filesystems
  - Containers isolate applications from each other and the underlying infrastructure
Container Orchestration

- Running a single container is one thing, but...
- ... deploying a more sophisticated architecture is more complex
  - Inter-Container Communication
  - Shared storage
  - Monitoring processes
  - Logging processes
  - Scalability
- Various technologies exist to manage larger groups of containers
- The different cloud container providers offer some of these features
MQ Docker Container

- MQ 8.0.0.4+ supported to run inside a Docker image
  - Details: https://ibm.biz/mqdocker
- Brings the benefits of Docker to MQ
  - Lightweight containers for running MQ
  - Predictable and standardized units for deploying MQ
  - Process, resource and dependency isolation
- IBM samples for customizing and building your own Docker images
  - Runs an MQ queue manager inside a container, isolated from the rest of your system

Binary image in Docker Hub

Source in GitHub
MQ Docker Container

- Consideration needs to be given to:
  - Where /var/mqm data goes when the container stops
  - How to name queue managers
  - Changing channel definitions with updated IP address
    - In many container environments a re-provisioned container is given a new IP address
  - How you approach scaling down
  - The difference between more long lived containers (perhaps running full repositories) and short lived containers
  - May be useful simply for basic, on-prem scenarios to reduce complexity
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## IBM Messaging Solutions

<table>
<thead>
<tr>
<th>MQ</th>
<th>MessageHub</th>
<th>MQ Light</th>
<th>MessageSight and Bluemix IoT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Enterprise features</td>
<td>Message streams</td>
<td>Developer focussed API</td>
<td>IoT scenarios</td>
</tr>
<tr>
<td>24x7, 365</td>
<td>Based on Kafka</td>
<td>Dev tooling</td>
<td>MQTT protocol</td>
</tr>
<tr>
<td>Multi-platform (z/OS, IBM i, Unixes, Windowses)</td>
<td>Very high throughput, highly scalable</td>
<td>Free SDK server download</td>
<td>Good for very high client numbers (10,000s)</td>
</tr>
<tr>
<td>Rich feature set (lots of dials and options)</td>
<td>Ideal for Bluemix micro-services</td>
<td>Deploy against MQ and MessageHub</td>
<td></td>
</tr>
<tr>
<td>Some static components (e.g. full repositories)</td>
<td>Currently Bluemix only</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
IBM Messaging Solutions – Cloud Use-Cases

- **MQ**
  - Hybrid messaging – cloud to/from on-prem
  - Inter-cloud communication
  - Deployable anywhere that can host VMs or containers

- **MessageHub**
  - Ideal for micro-service architectures
  - Streaming/Real-time analytics
  - Bluemix/Softlayer only

- **MQ Light**
  - Rapid development of cloud applications
  - Deploy against MessageHub and MQ

- **MessageSight and IoT**
  - Ideal for connecting huge numbers of devices
  - Low-bandwidth network scenarios (e.g. mobile)
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Deploying
Deploying

- Cross-cloud deployment and configuration
- Different ‘provider’ options (Azure, AWS, OpenStack, Google Cloud, SoftLayer)

- AWS orchestration framework
- Configure networks, VMs, storage etc.

- Define resources, security, storage etc.
- Used to orchestrate OpenStack deployments
Deploying

- All are intended to let you define templates – complete sets of resources that implement your solution
- Designed to give you one-click deployment
- As importantly, they give you one-click tear-down
  - If you want to use clouds to reduce IT expense, this is as/more important than one-click deployment
  - Spin up/tear down short-live deployments (ideal for dev and test)
- Use cloud-specific APIs under the covers
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### Persistent Storage

- **Reliability of storage**
  - Replicated across failure domains / availability zones?
  - Are disk writes cached?
  - What’s the failure rate of disks?

- **Connecting to the right persistent storage**
  - When a queue manager’s compute resource is moved (e.g. run a container in a different VM), then something needs to connect the queue manager to the correct storage.
  - e.g. the correct block storage volume, or directory on networked file storage.

- **Identifying the right persistent storage**
  - Some cloud orchestrators will run identical instances of your image. This could lead to lots of copies of “qm1”.
Local Storage

- Local storage typically has the same life span as compute resource (e.g. VM or bare metal server)

- Often very fast to access local storage
  - SSDs

- Containers typically have a short life span, usually making local storage an unsuitable option for MQ

- This may be an option for long-lived bare metal servers
Networked Block Storage

- For example: OpenStack Cinder, Amazon Elastic Block Storage, Ceph, DRBD

- You can use well-tested filesystems

- Performance needs to be considered

- Key challenge: something needs to re-attach the block storage to a different VM if the queue manager is moved (e.g. because of failure, or VM image update)
Networked Block Storage

- Can be used to implement MQ HA and/or DR
- Block storage under /var/mqm synchronised to an alternative availability zone
- Something must monitor the state of the primary queue manager…
  - E.g. Pacemaker
- …and then mount the block storage at the standby availability zone before starting the backup queue manager
- DR achieved by synchronising to an alternative region
  - Amount of MQ data eligible to be lost controlled by DRBD
**Networked Filesystem**

- **Examples:** GPFS, NFS, Amazon EFS

- **Key challenge:** MQ is sensitive to filesystem characteristics such as locking
  - For example, NFS V3 is known not to work

- **Not just for multi-instance queue managers** – can easily handle the case where a queue manager is moved.

- **Performance needs to be considered**

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MQ on AWS: PoC of high availability using EFS

**Arthur Barr | Aug 11 | Visits (7106) 6**

Amazon recently declared its Elastic File System (EFS) as ready for production. This enables a shared, networked filesystem which (importantly) is replicated between multiple physical data centers (availability zones). On paper, this makes the following possible in Amazon Web Services...

MQdev article discusses MQ on EFS
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Availability

What level of availability do you need?

- Single instance with failure detection and automatic restart
  - Data safe but only available to new instance in availability zone
- Active-Passive, warm instance waiting in another availability zone to take over in event of failure
  - MQ multi-instance (using networked file systems or synchronized block storage)
- Active-Active, workload balancing between instances in multiple availability zones
  - MQ clustering
  - Single instances, use cloud-technologies to workload balance

(As an example, AWS commit to 99.95% uptime in an availability zone)
Availability – Pros and Cons

Single instance, automatic restart

- Higher performance – no or local-only data synchronisation ✓
- Persistent storage re-mounted to new instance in same availability zone ✓
- Simple architecture ✓
- Outage time while instance restarted ❌

Active-Passive (MQ Multi Instance)

- Network file share or replicated block storage – performance cost ❌
- Data already synchronized to an alternative availability zone ✓
- Shorter outage while standby QM restarts ✓

Active-Active (MQ Clustering)

- Fine grain control of workload balancing across queue managers ✓
- No downtime except for messages stuck in transit ✓
- Still require a strategy for restarting each separate instance ❌
Availability

Getting the data there is one thing – is it allowed to be there?

Are there legal requirements on where your commercial and private data is stored or travels through?
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Log Management

- To manage large numbers of servers, you don’t want to SSH into them very often (if ever).

- You will still need to diagnose problems

- Centralized logging is commonly used, where an agent sends MQ and system logs to a centralized location
  - Store
  - Index to make searchable
  - Analyze

- For example:
  - IBM Logmet
  - AWS Cloudwatch
  - ElasticSearch
Capturing error logs

- In the event of a failure it can be important to gather additional diagnostics
  - FFDCs
  - Trace

- If you use local storage and the container or VM unexpectedly disappears you may not have access to diagnostic material

- If you have used networked storage do you have a way of spinning up a VM just to gather logs files?

- Pushing logs to a remote system (ElasticSearch, Logstash, Logmet, Cloudwatch etc.) might help separate error logs from QM runtimes, but...
  - You may find not everything made it off-box before the VM terminated (Logstash sends every 30 seconds by default)
  - Requires scraping the file system by reading and parsing AMQERR0x.LOG
Remote Logging – Elasticsearch, Kibana, Logmet

View and drill down into each individual AMQERR0x.LOG entry

Graphs and charts of log stats
Similarly to Kibana and Elasticsearch you can apply filters and drill down into individual AMQERR0x.LOG entries.
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MQ V9 makes many statistics available through a pub/sub interface

Option to remotely subscribe to topics under $SYS/MQ for information on:

- CPU usage
- Disk usage
- Connections and disconnections
- Opening and closing of queues
- Pub/sub and put/get
- Syncpoint calls
- Changes to MQ objects (MQSET and MQINQ)

Publish to remote metrics servers e.g. Graphite, Prometheus

- Visualise using Grafana
Grafana can be used as the dashboard, connecting to a back-end time series database.
Mark Taylor has an MQ sample available on GitHub

- Written in Go
- Subscribes to MQ9 $SYS topics and extracts various MQ and system metrics
- Can be used to push data to various logging servers or databases. MQdev blog entries demonstrate:
  - Prometheus
  - Graphic
  - Logmet
  - AWS Cloudwatch
  - InfluxDB
- Could also output to something more generic such as collectd
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Security

- For the most part, once you’ve made the choice to go with a cloud provider, the security considerations are similar to on-premise security.

- Major differences to traditional on-premises security management:
  - Key distribution can be more challenging
    - Need to automate everything
  - Identity used for authorization needs to be dynamically generated
  - Increasingly unwise to only secure at the edge of the network
    - Which was a bad practice before

- Twenty of the greatest myths of cloud security:
Security

- Connecting with cloud user directories may be necessary, especially where identities are auto-generated
- MQ V8 support for LDAP (V9 for Windows) makes it possible to connect to Active Directory servers
- Blog on MQdev describes a setup using the AWS Directory Service
- Unix queue managers connect to AWS Directory Service for authentication/authorization

IBM MQ - Using Active Directory for authorisation in Unix queue managers

Permissions for accessing MQ functions have traditionally relied on using operating system definitions for users and groups. That could mean you having a requirement to define those users and groups on each system individually, which is challenging enough in a static topology, but becomes even worse in a dynamic environment such as a cloud where systems may be being defined and deleted regularly. And so some central definition of the identities becomes essential.

For Windows systems, the standard way of sharing identities is Active Directory (AD).
Security for Developers

- Developing securely might require VPNs or secure tunnels
- All cloud providers offer some level of VPN connectivity
  - Typically assume some level or enterprise/appliance VPN support in the DMZ
  - Does your enterprise support the same standards?
  - Extra hoops to jump through?

- Some offer software VPN support
  - Well suited to developers who want to quickly connect to their cloud network
  - Vital if you don’t want to expose development servers on publicly facing IP address
  - Some have limitations (Bluemix VPN currently only offers ‘dial-you’ mode)
  - Some have more obscure requirements
    - Microsoft Azure requires you to be using PowerShell, not the Azure CLI
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Service Discovery

- Queue manager IP addresses more likely to change in a dynamic/cloud environment
  - e.g. new container using same queue manager data will have a different IP address

- Most cloud providers offer some static management of IP addresses
  - Amazon Elastic IP
  - Azure Reserved IP
  - Google Cloud Engine Reserved IP

- DNS available in most clouds
  - Amazon Route 53
  - Azure DNS
  - Google Cloud DNS

- but – everything comes at a cost
Service Discovery

- MQ channels need to know where they’re connecting to
- MQ clusters instances tell each other about their own IP addresses
  - Changing the clussdr conname isn’t enough
  - The clusrcvr needs changing as well, and that needs to be distributed around the cluster

- Client configuration – how do clients find the right queue manager
  - MQ V9 CCDT URLs help centralize configuration
  - Requires an HTTP server to host the CCDTs
  - And a way of updating CCDTs when configuration changes

Blogs available on MQdev

MQ on OpenStack, part three: Automated client connection PoC using MQ v9 CCDT URL feature.
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Cloud Ingress/Egress

- What about data entering/leaving the cloud?
- What level of availability do you need between cloud and on-premise?
- How is connectivity secured?
  - VPN, Secure Tunnel, TLS/TCP
- Performance
  - What data rates are required?
  - Which cloud region gives the best latency?
  - Is failover to an alternative region acceptable?
- How is data workload balanced between cloud and on-prem?
Cloud Ingress/Egress - DMZ

- Traditional DMZ provides a separation of physical networks
  - Plus decision making about what comes in and out

- Cloud virtual network definitions provide similar segregation of networks
  - Still necessary to police inbound and outbound traffic
    - Amazon Security Groups
    - Azure Network Security Group
    - Google Cloud Firewall
• MQ clustering well suited to active-active round-robin of data to/from the cloud
Cloud Ingress/Egress Slide – MQ Clusters

On-Premise

- Cluster channel weighting/priority allows failover to an alternative region in worst-case scenario
Using DRBD to replicate data for a queue manager

John Colgrave | Sep 13 | Visits (708)

I have pushed to GitHub the first version of code to replicate a queue manager using DRBD.

Proof of concept: MQ High availability using Ceph block storage

Rob Parker | Aug 26 | Visits (1437)

In Arthur's previous proof of concept, he set up an auto scaling group using Amazon's Elastic File System (EFS) to provide a high availability system. Here, I'm using Ceph block storage.

IBM MQ - Using AWS CloudWatch to monitor queue managers

Mark E Taylor | Aug 25 | Visits (2330)

In this final blog entry of a series, I describe how I used AWS CloudWatch to monitor MQ queue managers.

Storing and searching MQ error logs in Elasticsearch

Matthew Whitehead | Aug 15 | Comments (3) | Visits (3683)

In this blog entry, I describe how I used Elasticsearch to store and search MQ error logs.

MQ on AWS: PoC of high availability using EFS

Arthur Barr | Aug 11 | Visits (7106)

Amazon recently declared its Elastic File System (EFS) as ready for production. This enables a shared, network-attached file system, which is important for MQ.

IBM MQ - Using Prometheus and Grafana to monitor queue managers

Mark E Taylor | July 25 | Visits (2383)

In a previous blog entry, I described how to use the Go language with MQ. Here, I describe how to use Prometheus and Grafana to monitor MQ queue managers.
Thank You - Questions?

Related session:

Wednesday 8.30am – 9.40am
Deploying MQ in a Self-Service Way – David Ware
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