

MQ Publish/Subscribe

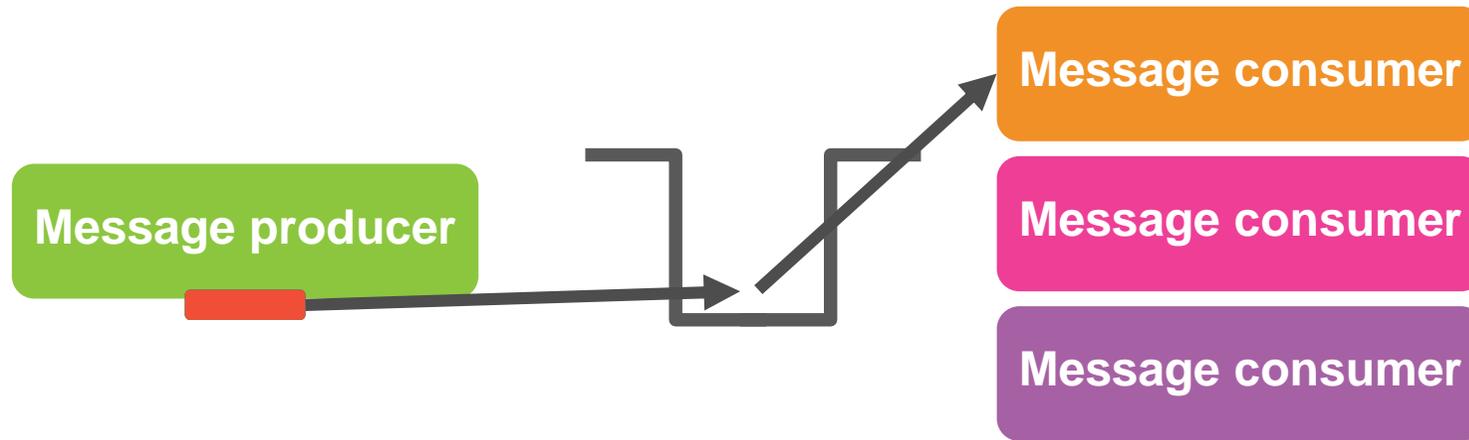
**an introduction to topic *objects*, *nodes*
and strings (among other things)**

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IBM MQ

Agenda

- Publish/Subscribe in WebSphere MQ
- Administration of publish/subscribe
- Management of publish/subscribe
- Subscriptions and publications
- Topologies

How does it compare to point-to-point?



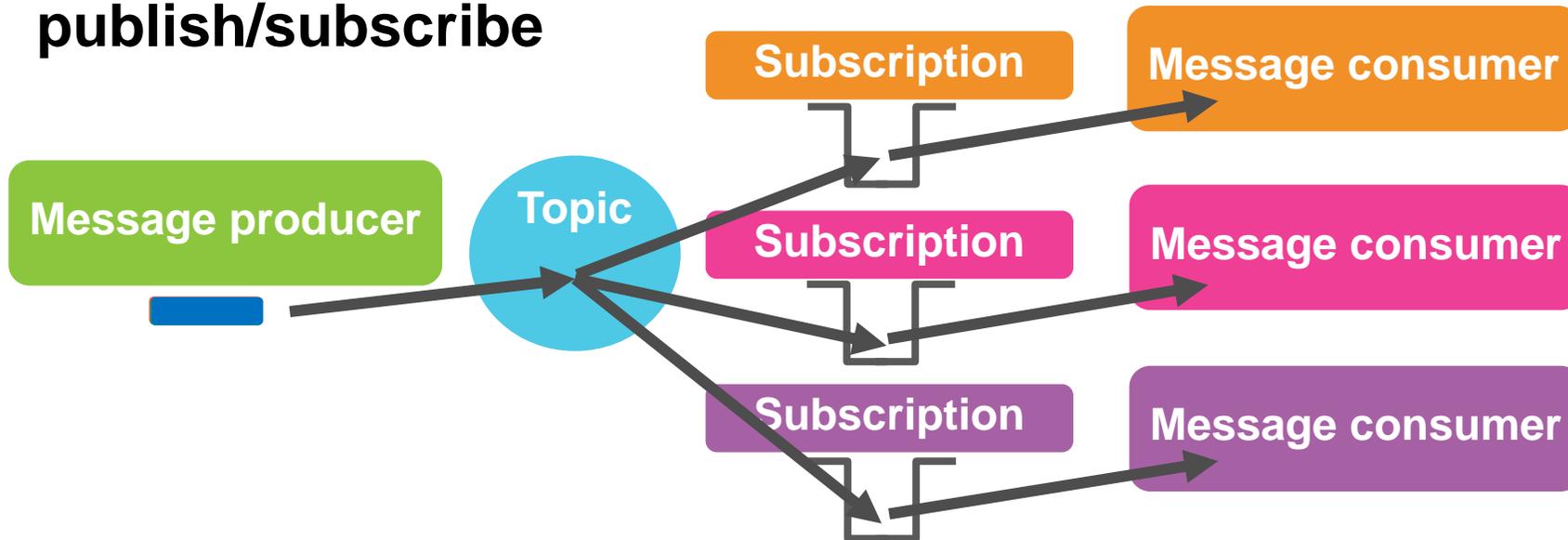
point-to-point

How does it compare to point-to-point?



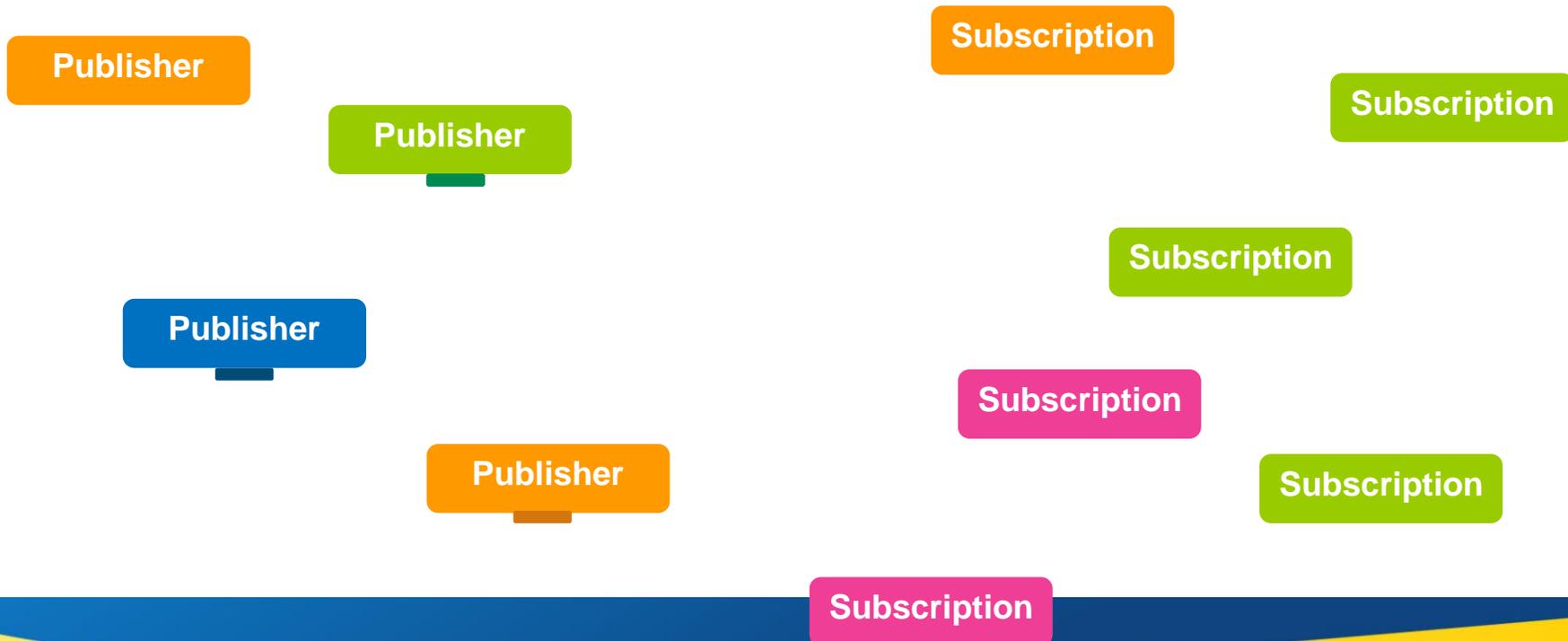
point-to-point

publish/subscribe



But which subscriptions receive the messages?

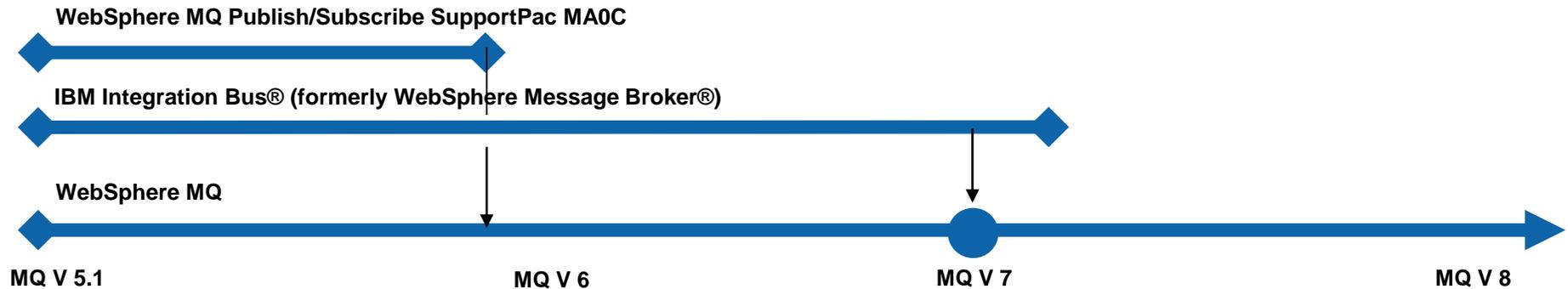
- Publishing and subscribing is based on **'topics'**
 - **Green** messages go to **green** subscribers
 - **Orange** messages go to **orange** subscribers
 - But nobody wants a **blue** message!



Publish/Subscribe in WebSphere MQ

WebSphere MQ's publish/subscribe over the years

Publish/Subscribe brokers



WebSphere MQ Publish/Subscribe APIs

Command message based publish/subscribe API

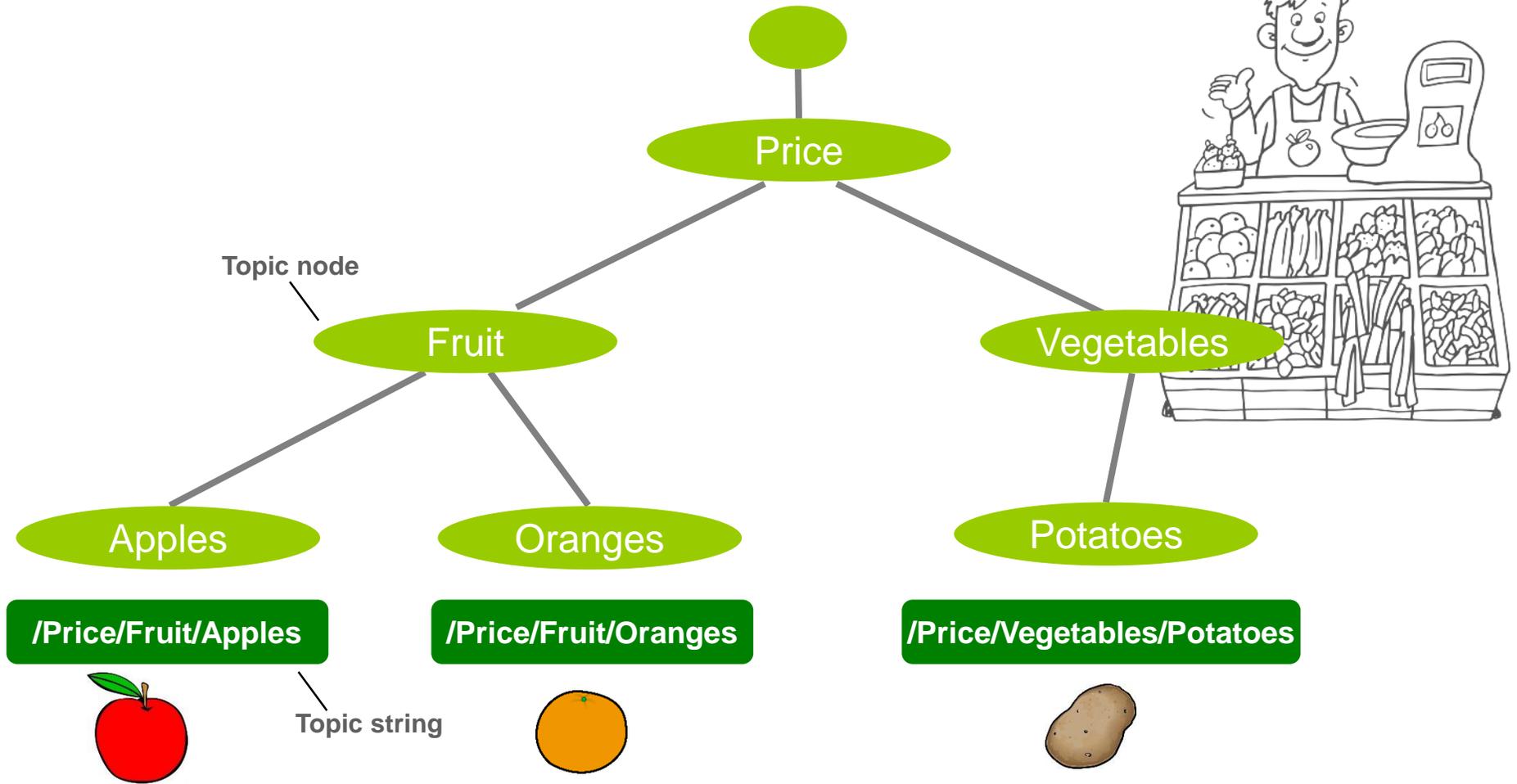
JMS publish/subscribe API

XMS publish/subscribe API

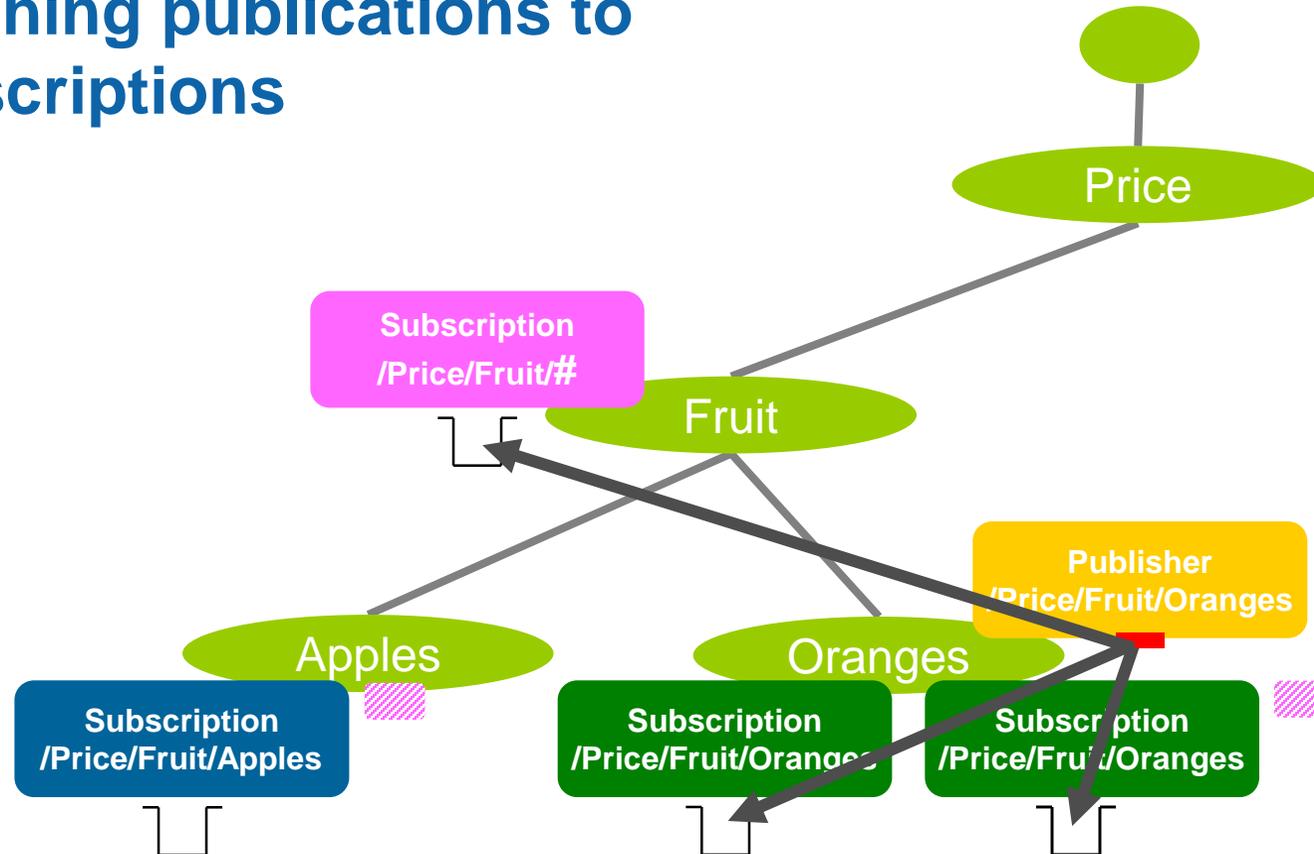
Native MQI publish/subscribe API

Publish/Subscribe since V7

It's all about the *topic tree*



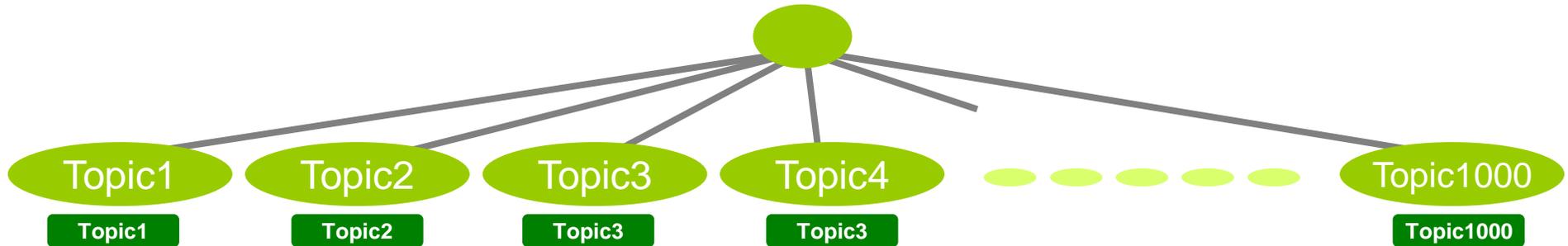
Matching publications to subscriptions



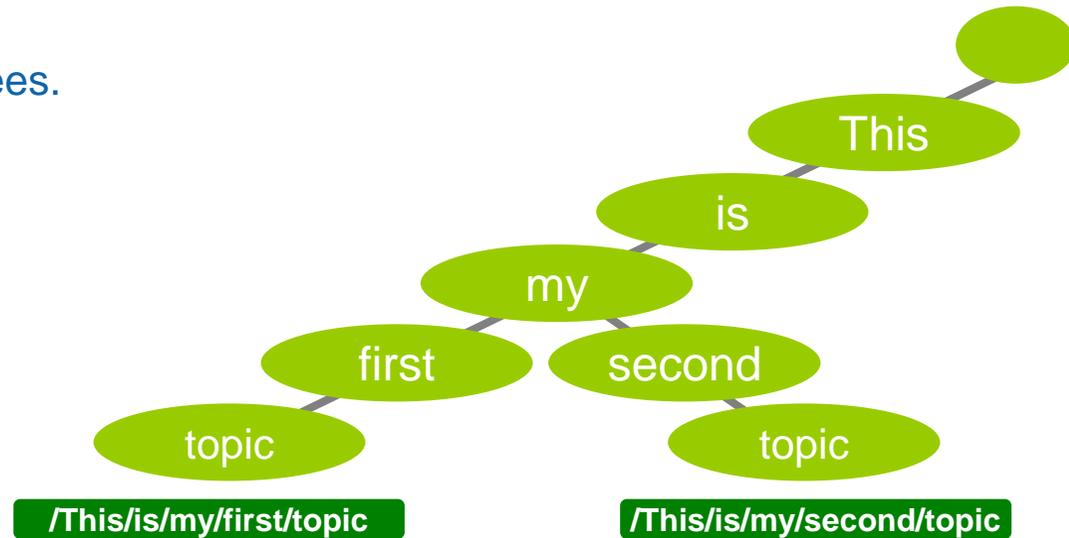
- Subscriptions are attached to matching nodes in the topic tree
- Publications identify the relevant topic node
- A copy of the publication is delivered to the queue identified by *each* matching subscription
- Wildcarding** subscriptions at the topic node level can receive messages from multiple topic strings

Designing your topic tree structure

- Make it extendable, and understandable.

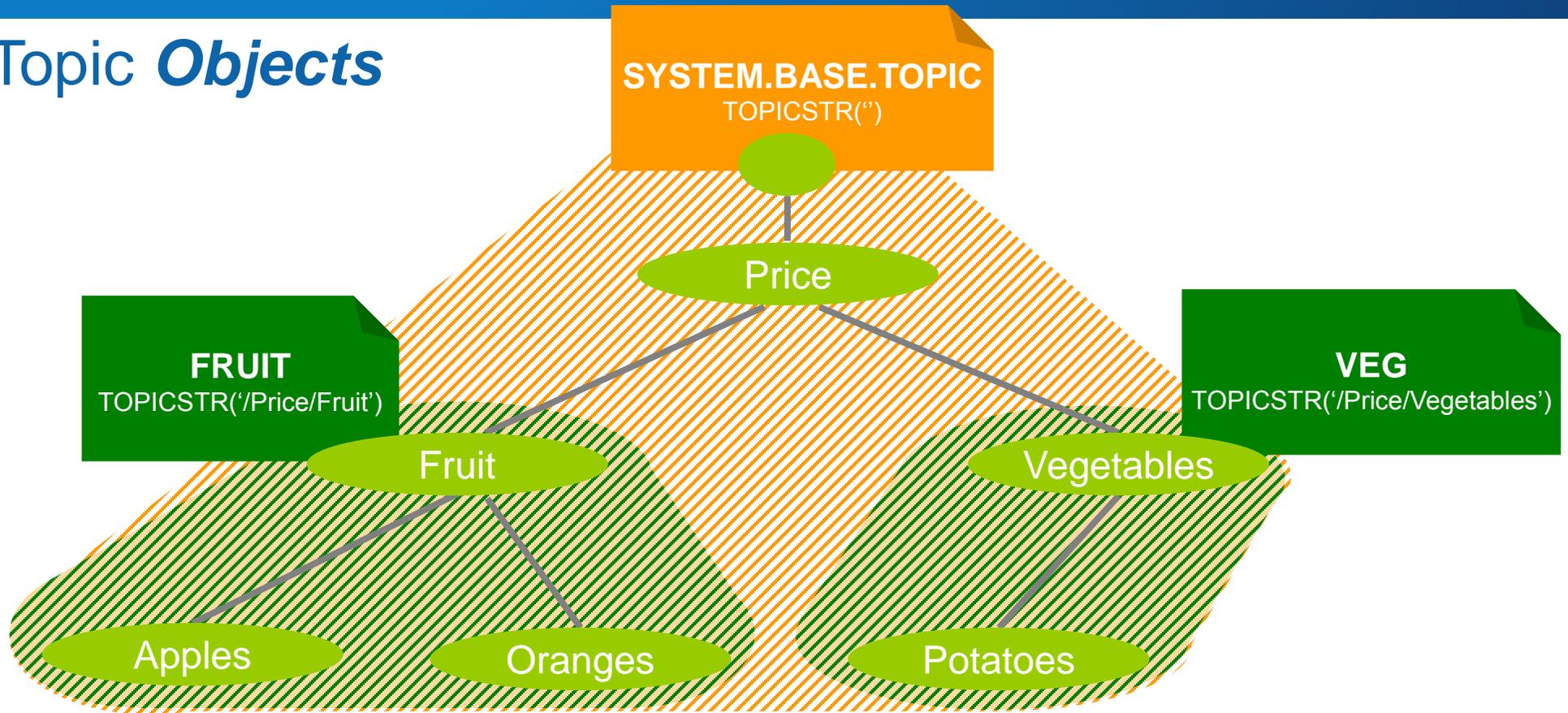


- Avoid excessively wide or deep topic trees.
 - Use structure where appropriate.
 - Limit it to *subscribable* content.
- Avoid a rapidly changing set of topics.



Publish/Subscribe configuration

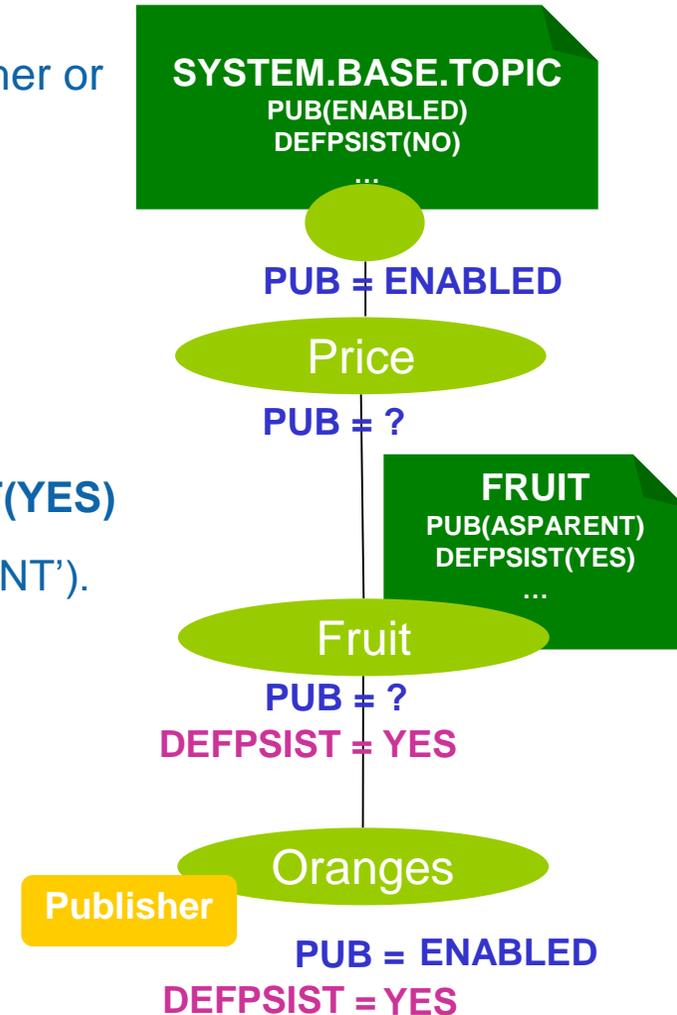
Topic *Objects*



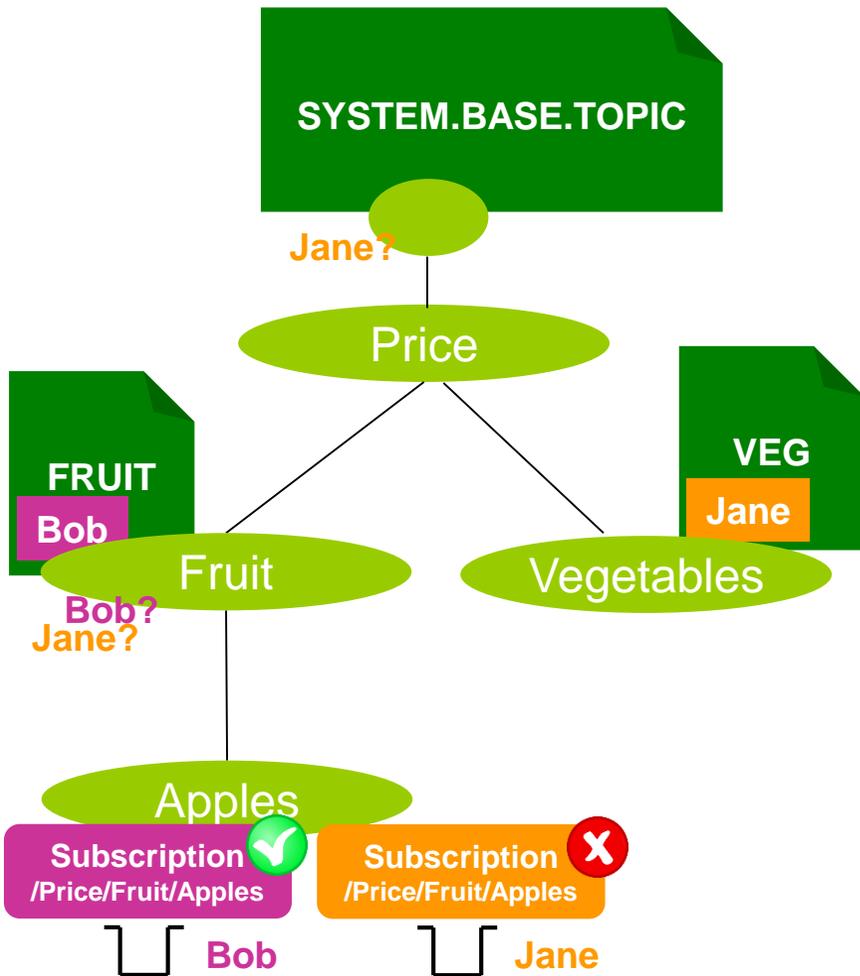
- Topic objects are a point of administration associated with a node in the topic tree.
- You start with a base object defined for the ‘ ’ node ... the rest are **optional**.
- They provide hook points in the topic tree to configure specific pub/sub behaviour for a branch.
- A dynamically created topic node **inherits** its attributes from administered topic objects associated with topic nodes above it in the topic tree.

Topic object attributes

- Many attributes can be set on topic objects to effect a publisher or subscriber's behaviour.
- Dynamic nodes inherit their behaviour from nodes above.
- Create a topic object for topic string `'/Price/Fruit'`
 - **DEFINE TOPIC(FRUIT) TOPICSTR('/Price/Fruit') DEFPSIST(YES)**
 - Attributes default to *inherit settings from above* (e.g. 'ASPARENT').
 - *(So by default, a new object does nothing)*
- Publish a message to topic string `'/Price/Fruit/Oranges'`
 - **Are publications enabled?**
 - **What message persistence to use?**



Topic Security



- Access control is set for a defined topic *object*
 - ▶ *not a topic string!*
- Authority checks performed on the topic tree
 - ▶ Walk up the tree, just like attributes.
 - ▶ Keep checking until an authorisation is found or we run out of topic tree.
- Authority check on a subscription's destination queue
 - ▶ Check is for PUT to that queue
 - ▶ *(hang on for more on subscription queues)*
- *Pick a suitable layer of the topic hierarchy and set access control at this point.*
- *Think hard before adding additional access control at higher levels in the tree as this can cause confusion and grant very wide authorisations.*

Managing topics

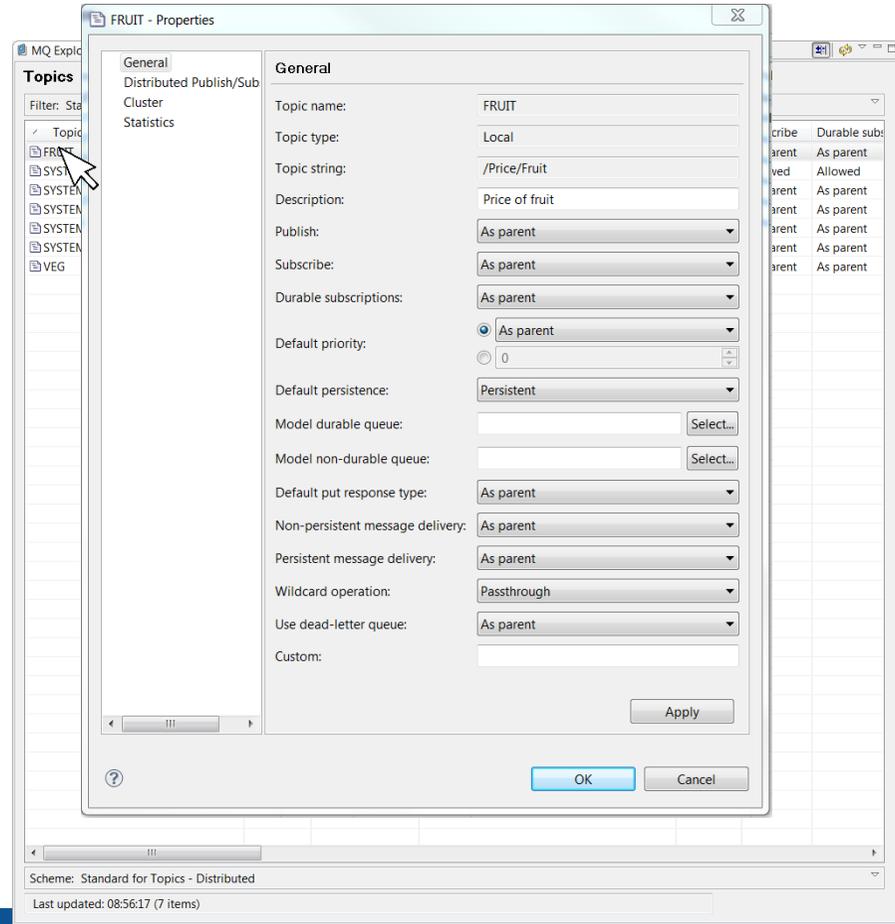
Managing topics

- Displaying topic object definitions
 - ▶ This shows how the administered topic objects were configured

```
5724-H72 (C) Copyright IBM Corp. 1994, 2014.
Starting MQSC for queue manager QMGR1. DISPLAY

DISPLAY TOPIC(*)
 1 : DISPLAY TOPIC(*)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(FRUIT)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(SYSTEM.BASE.TOPIC)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(SYSTEM.BROKER.ADMIN.STREAM)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(SYSTEM.BROKER.DEFAULT.STREAM)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(SYSTEM.BROKER.DEFAULT.SUBPOINT)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(SYSTEM.DEFAULT.TOPIC)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(VEG)

DISPLAY TOPIC(FRUIT)
 2 : DISPLAY TOPIC(FRUIT)
AMQ8633: Display topic details.          TYPE(LOCAL)
  TOPIC(FRUIT)
  TOPICSTR(/Price/Fruit)
  CLUSTER( )
  DURSUB(ASPARENT)
  SUB(ASPARENT)
  DEFPRTY(ASPARENT)
  ALTDATA(2014-04-03)
  PMSGDLV(ASPARENT)
  PUBSCOPE(ASPARENT)
  PROXYSUB(FIRSTUSE)
  MDURMDL( )
  MCAST(ASPARENT)
  USEDQL(ASPARENT)
  DESCR(Price of fruit)
  CLROUTE(DIRECT)
  PUB(ASPARENT)
  DEFPSIST(YES)
  DEFPRSP(ASPARENT)
  ALTTIME(08.44.48)
  NPMSGDLV(ASPARENT)
  SUBSCOPE(ASPARENT)
  WILDCARD(PASSTHRU)
  MNDURMDL( )
  COMMINFO( )
  CUSTOM( )
```



Managing topics

- Displaying the topic tree
 - ▶ This shows how the nodes in the topic tree behave

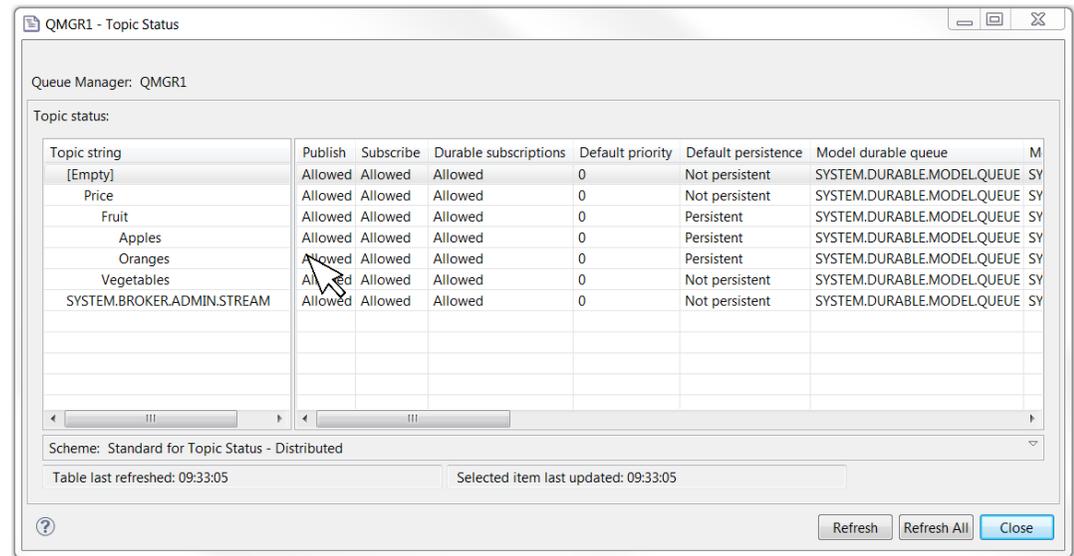
```

5724-H72 (C) Copyright IBM Corp. 1994, 2014.
Starting MQSC for queue manager QMGR1. DISPLAY

DISPLAY PUBSUB ALL
  1 : display PUBSUB all
AMQ8723: Display pub/sub status details.
  QMNAME(QMGR1)                TYPE(LOCAL)
  STATUS(ACTIVE)                SUBCOUNT(5)
  TPCOUNT(11)
V8

DISPLAY TPSTATUS('#') TOPICSTR WHERE(SUBCOUNT GT 0)
  22 : DISPLAY TPSTATUS('#') TOPICSTR where(SUBCOUNT GT 0)
AMQ8754: Display topic status details.
  TOPICSTR(/Price/Vegetables/Potatoes) SUBCOUNT(1)
AMQ8754: Display topic status details.
  TOPICSTR(/Price/Fruit/Oranges)      SUBCOUNT(1)
AMQ8754: Display topic status details.
  TOPICSTR(/Price/Fruit/Apples)       SUBCOUNT(1)

DISPLAY TPSTATUS('/Price/Fruit/Apples')
  23 : DISPLAY TPSTATUS('/Price/Fruit/Apples')
AMQ8754: Display topic status details.
  TOPICSTR(/Price/Fruit/Apples)       ADMIN( )
  CLUSTER( )
  COMMINFO(SYSTEM.DEFAULT.COMMINFO.MULTICAST)
  MDURMDL(SYSTEM.DURABLE.MODEL.QUEUE)
  MNDURMDL(SYSTEM.NDURABLE.MODEL.QUEUE)
  CLROUTE(NONE)                      DEFPERSIST(YES)
  DEFPRTY(0)                          DEFPRESP(SYNC)
  DURSUB(YES)                          PUB(ENABLED)
  SUB(ENABLED)                          PMSGDLV(ALLDUR)
  NPMSGDLV(ALLAVAIL)                   RETAINED(NO)
  MCAST(DISABLED)                      PUBCOUNT(0)
  SUBCOUNT(1)                          PUBSCOPE(ALL)
  SUBSCOPE(ALL)                         USEDLQ(YES)
    
```



- 📁 JMS Administered Objects
- 📁 Managed File Transfer
- 📁 Service Definition Repositories

Applications

Applications and *topics*

- *When creating subscriptions or opening topics to publish on, do I use a topic string or a topic object?*
 - ▶ A **topic string**. No, a **topic object**. No, **both**. Actually, er, **any of them!**
- *So which should I use?*
 - ▶ Using the topic string is probably the easiest, it's closest to what the application is expecting
 - `Sub(-, '/Price/Fruit/Apples')` → `/Price/Fruit/Apples`
 - ▶ Using a topic object maps the operation to the topic string of that topic object
 - `Sub(FRUIT, "")` → `/Price/Fruit`
 - ▶ If you use both, you get both!
 - The topic string is appended to the topic string of the object
 - `Sub(FRUIT, 'Apples')` → `/Price/Fruit/Apples`
- *If in doubt, check the topic tree for which nodes are actually being used*

Subscriptions

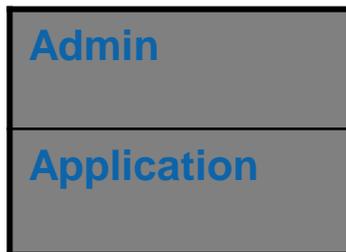
Subscription types

Different aspects of a subscription can be combined, don't assume it's one or the other...

Subscription types

Subscription creation and deletion

- **Application created subscriptions**
 - ▶ Applications use an API to dynamically create and delete subscriptions
- **Administratively created subscriptions**
 - ▶ An administrator defines subscriptions that can be accessed by applications
 - ▶ Applications can either use the publish/subscribe APIs to access these subscriptions or access their associated queue using point-to-point APIs.



Subscription types

Subscription lifetime

- **Durable subscriptions**
 - ▶ The lifetime of the subscription is independent of any application
- **Non-durable subscriptions**
 - ▶ The lifetime of the subscription is bounded by the creating application
 - Subscriptions are automatically deleted when the application closes

	Durable	Non-durable
Admin		
Application		

Subscription types

Subscription queue management

- A subscription maps a topic to a queue. The queue relationship is either explicit or implicit...
- Managed **subscription queue**
 - ▶ The subscription automatically creates and deletes a queue for the use of queuing any matching publications.
- Unmanaged **subscription queue**
 - ▶ When the subscription is created the name and location of an existing queue must be provided by you.

	Managed		Unmanaged	
	Durable	Non-durable	Durable	Non-durable
Admin				
Application			 (Not JMS)	 (Not JMS)

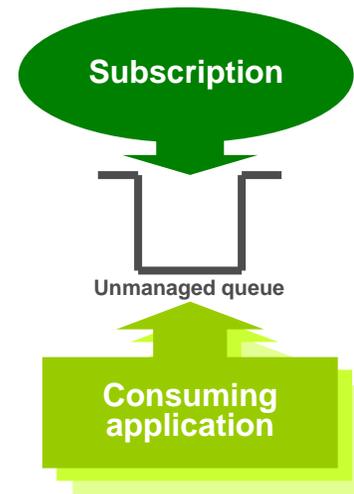
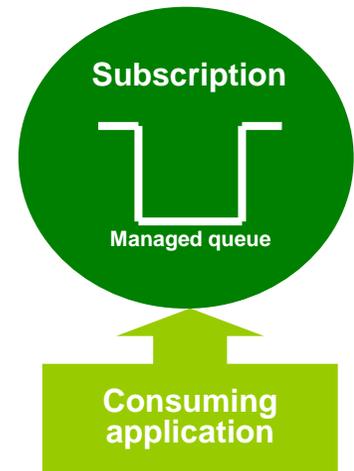
Accessing a subscription's messages

Via the *subscription*

- **An application opens the subscription**
 - ▶ *A true pub/sub application*
- **Works with managed and unmanaged subscription queues**
- **Limited to one attached consuming application at a time**
 - ▶ Unless you're using JMS cloned/shared subscriptions
- **Generally better pub/sub status feedback**

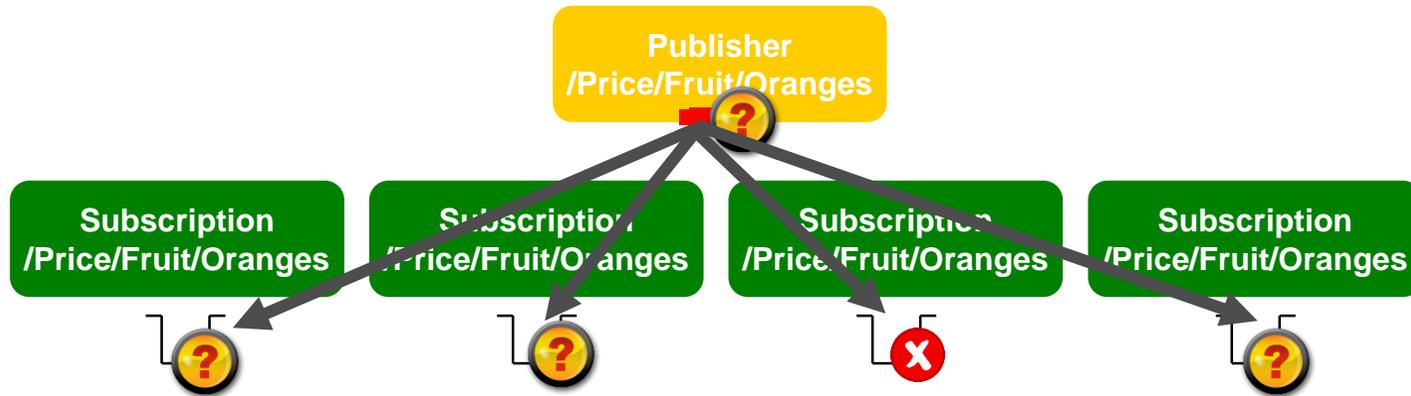
Via the *queue*

- **An application opens the queue associated with the subscription**
 - ▶ *This is really a point-to-point application*
- **Only works with unmanaged subscription queues**
- **Allows more freedom in what can be done**
 - ▶ For example, multiple concurrent consuming applications possible from any API



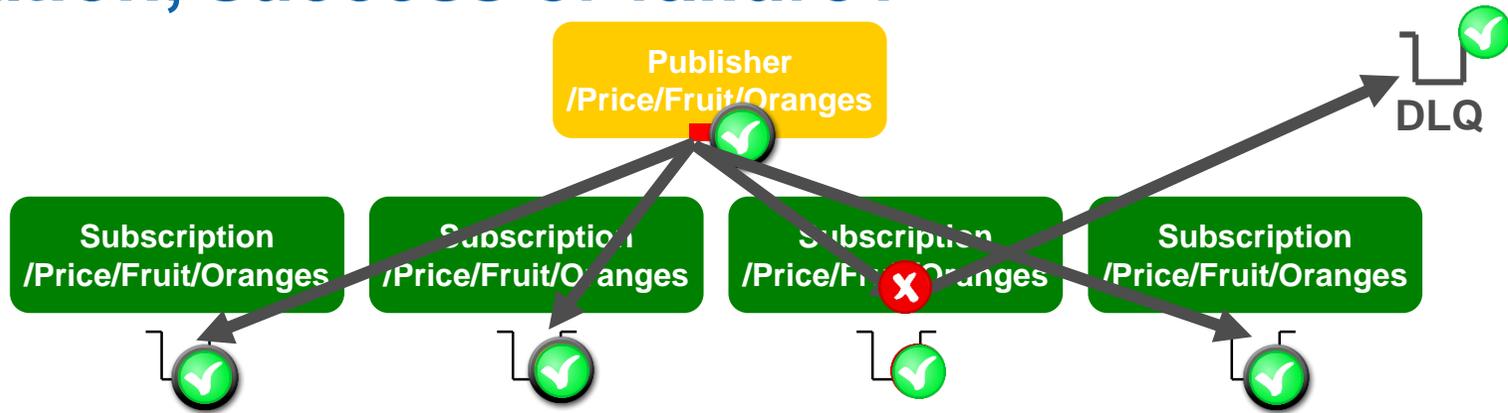
Publishing

Publication, success or failure?



- Point-to-point is nice and simple:
 - ▶ Did the message get onto the queue?
 - ▶ Was it persistent and transacted?
- Publish/subscribe is not so clear cut:
 - ▶ **Persistence and transactions still ensures integrity of publications.**
 - ▶ But if one or more subscriptions can't receive the publication, *should the publish fail?*

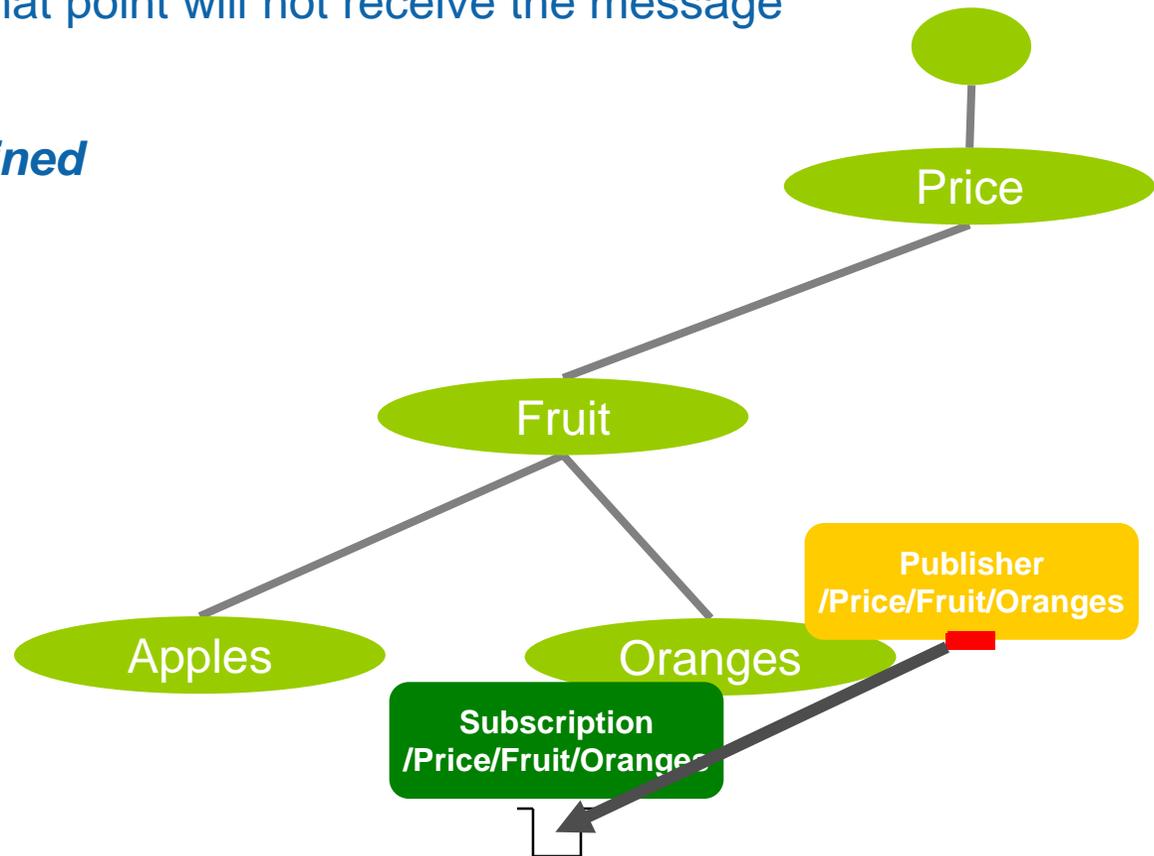
Publication, success or failure?



- *Should those subscriptions impact the others?*
- *What if the subscriptions are non-durable, or the publication is non-persistent?*
- Controlled at the topic level
 - ▶ Persistent Message Delivery (**PMSGDLV**) and Non-persistent Message Delivery (**NPMSGDLV**).
 - **ALL, ALLDUR, ALLAVAIL**
- Don't forget that being able to DLQ a publication is still counted as a *success!*
 - ▶ **USEDLQ** on the topic to fine tune this behaviour. V7.1
- *And finally, remember – when there are no subscriptions, no-one gets it. That's still a successful publish!*

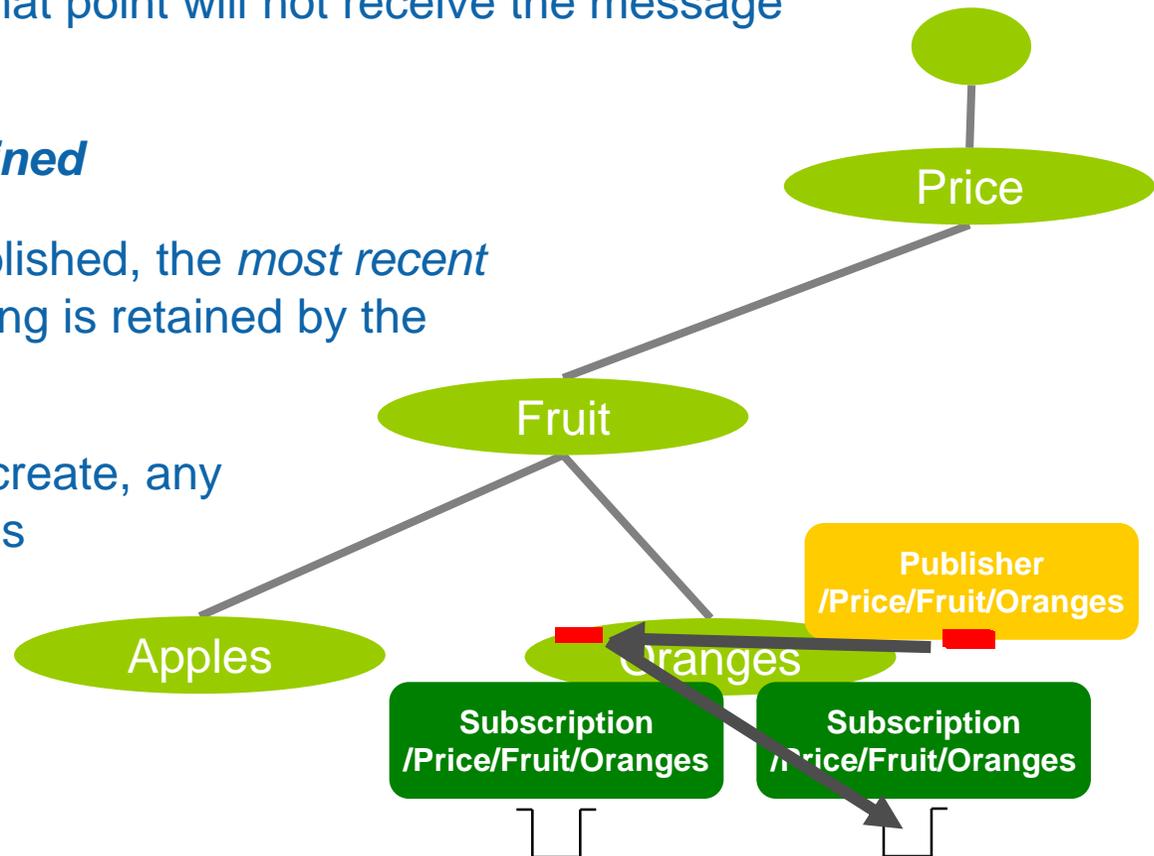
Retained publications

- When a message is published to a topic string, it is delivered to each matching subscription registered at that time.
- Subscriptions created after that point will not receive the message only newly published ones.
- Unless publications are *retained*



Retained publications

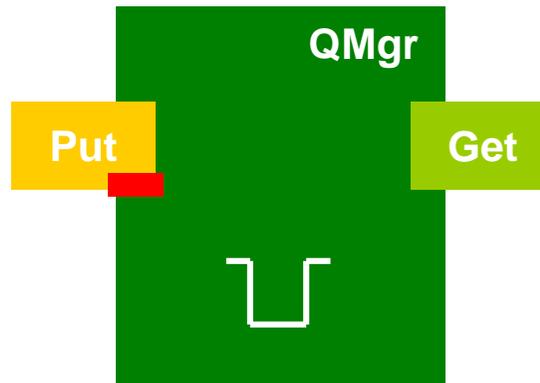
- When a message is published to a topic string, it is delivered to each matching subscription registered at that time.
- Subscriptions created after that point will not receive the message only newly published ones.
- Unless publications are **retained**
- Every time a message is published, the *most recent* publication for each topic string is retained by the queue manager.
- When a new subscription is create, any matching retained message is delivered to it.
- **Take care, it's subtle**



Topologies

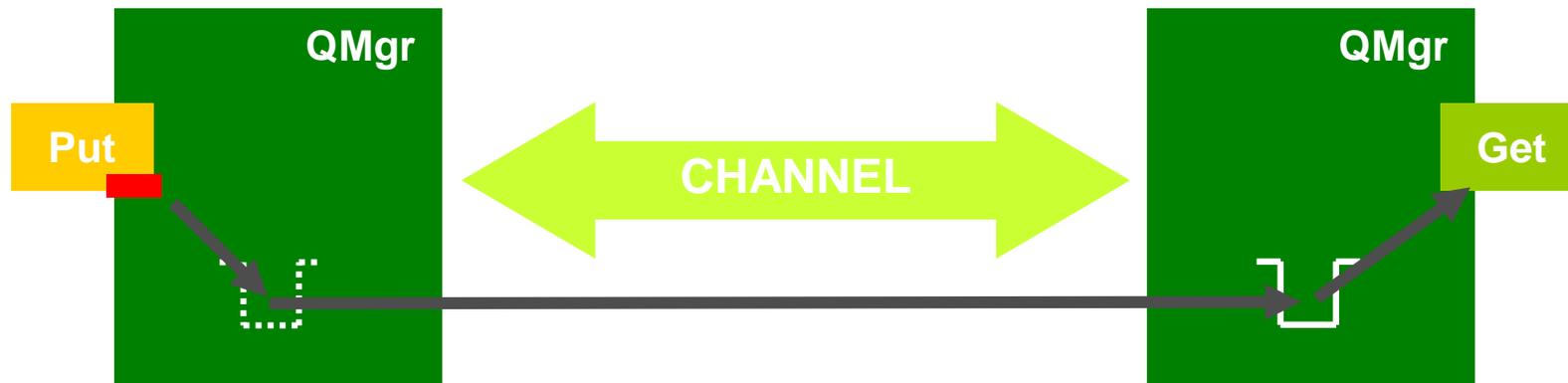
Distributed queuing

- We all know how point-to-point works...



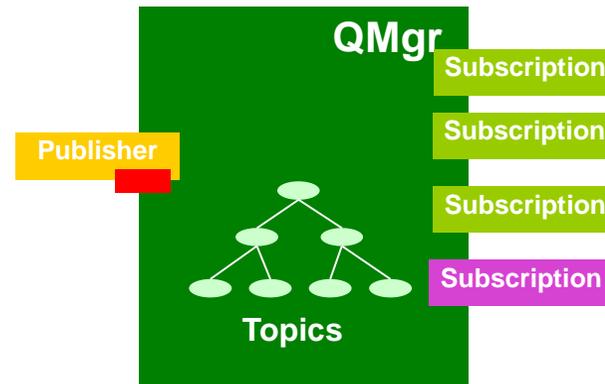
Distributed queuing

- We all know how point-to-point works
- Even across multiple queue managers



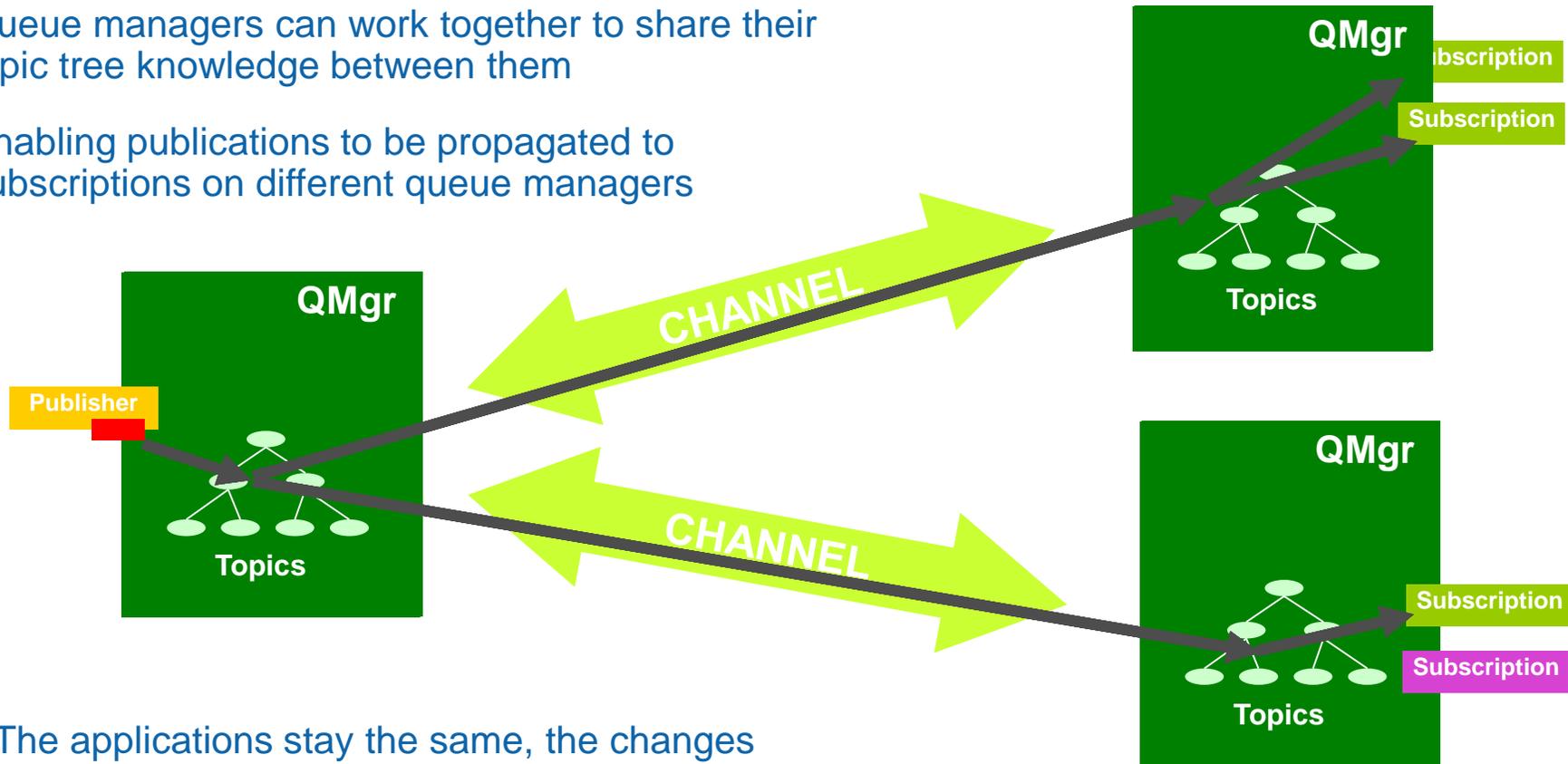
Distributed publish/subscribe

- And we know how everything revolves around the topic tree, dynamically built up in a queue manager



Distributed publish/subscribe

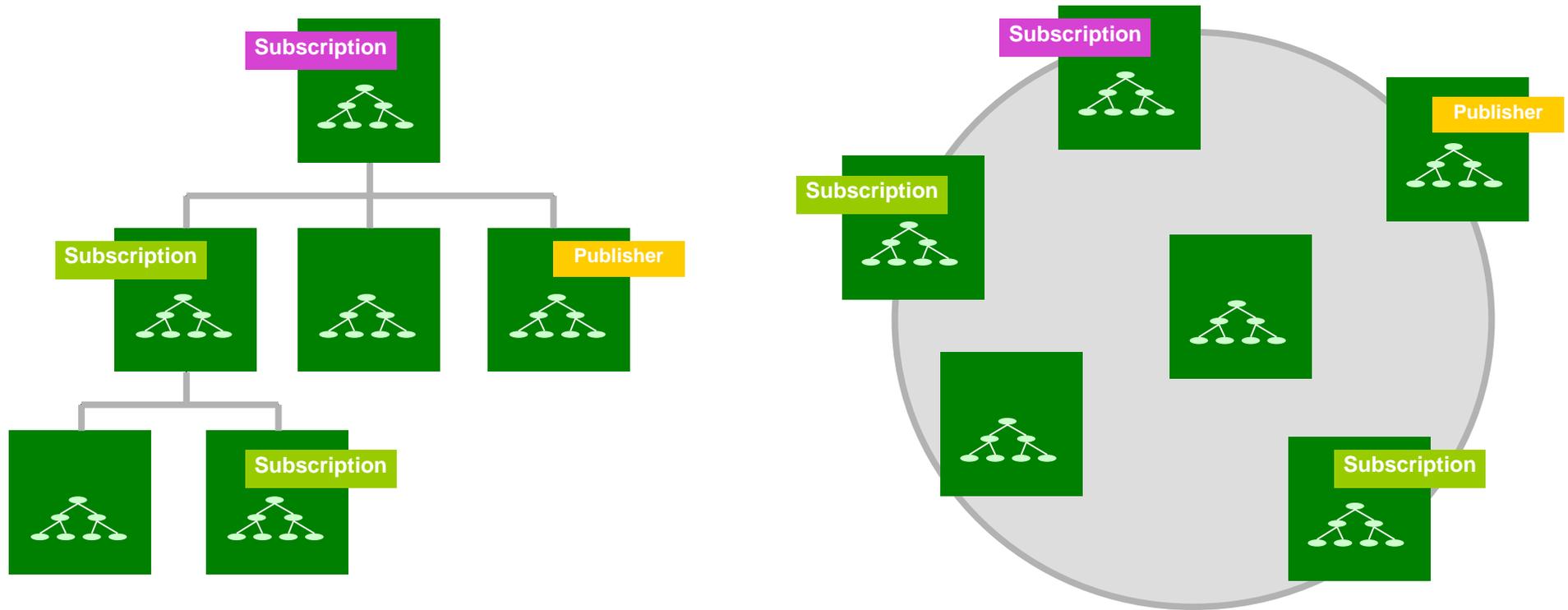
- And we know how everything revolves around the topic tree, dynamically built up in a queue manager
- Queue managers can work together to share their topic tree knowledge between them
- Enabling publications to be propagated to subscriptions on different queue managers



- The applications stay the same, the changes are at the configuration level.

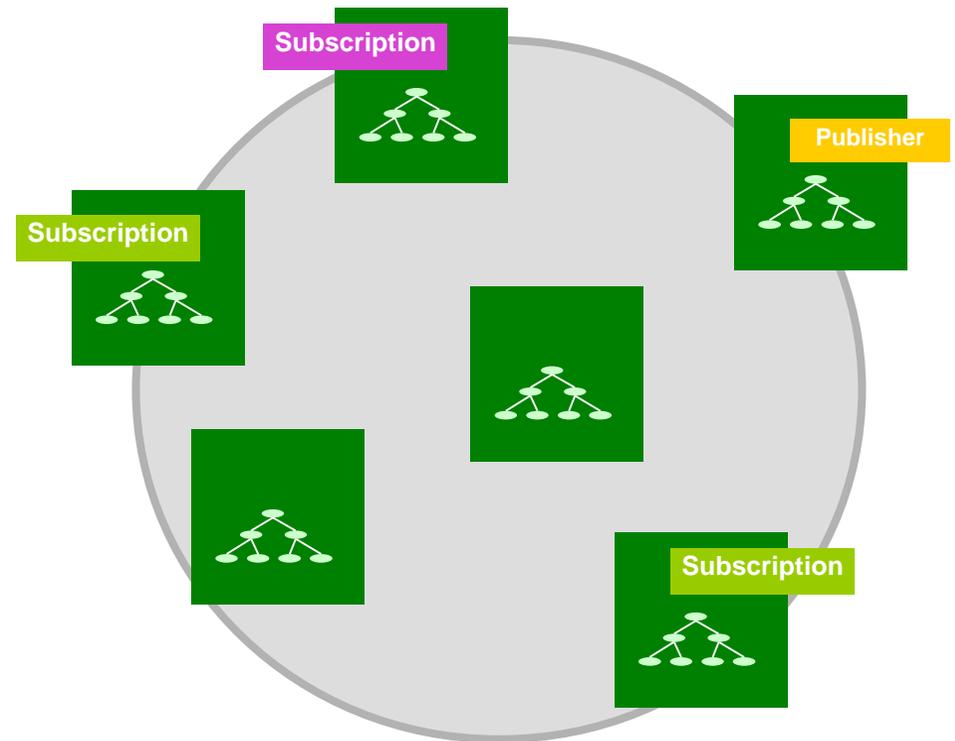
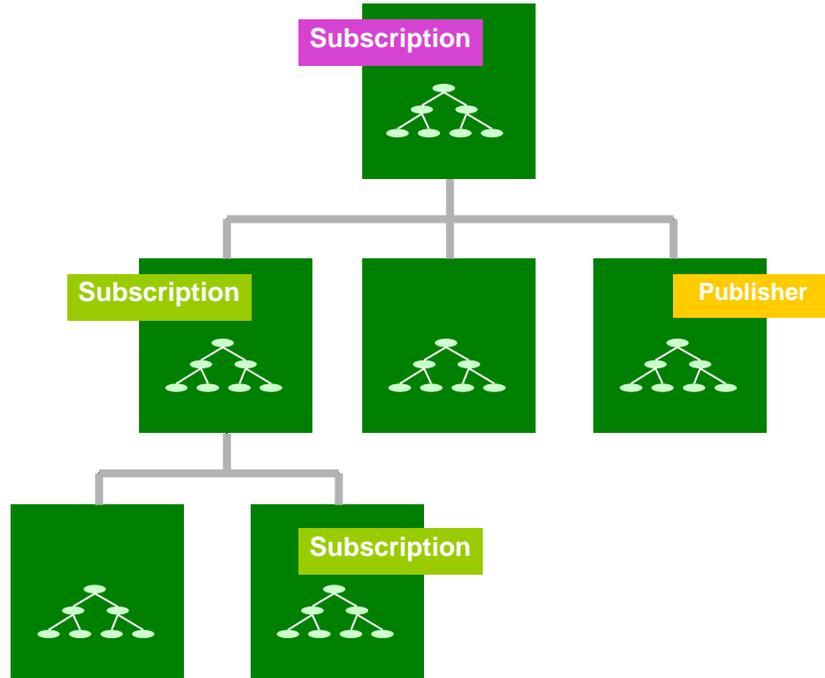
Distributed publish/subscribe topologies

- Publish/subscribe topologies can either be created as a defined *hierarchy* or more dynamically as a *cluster*



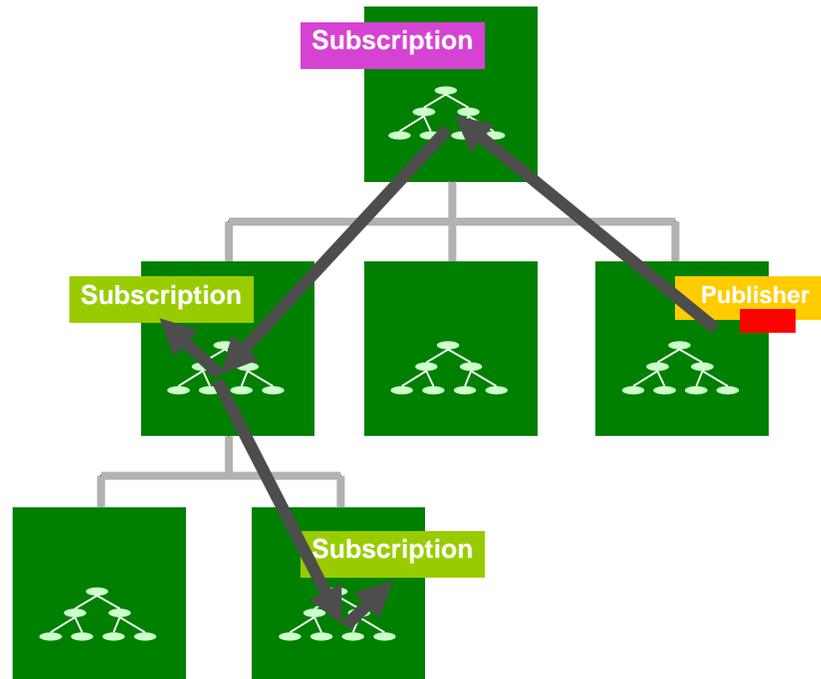
Distributed publish/subscribe topologies

- A hierarchy manually defines the relationship between each queue manager.
- Messages are flowed via those relationships.



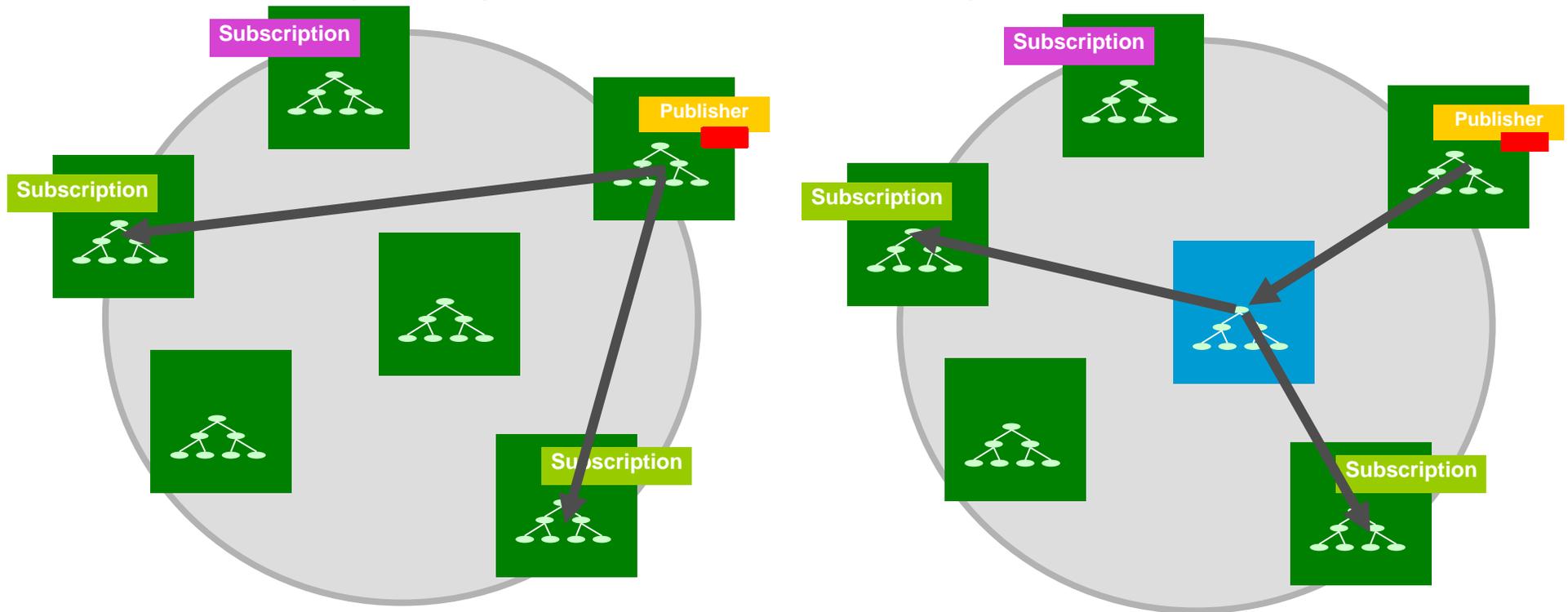
Distributed publish/subscribe topologies

- A hierarchy manually defines the relationship between each queue manager.
- Messages are flowed via those relationships.



Distributed publish/subscribe topologies

- A cluster can be used for publish/subscribe through simple configuration.
- Any queue manager can publish and subscribe to topics
- Published messages can go **direct** between queue managers



- V8 ■ Or be **routed** via specific queue managers

Summary

- Publish/Subscribe in WebSphere MQ
- Administration of publish/subscribe
- Management of publish/subscribe
- Subscriptions and publications
- Topologies

Questions & Answers



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