

Introduction to the MQI

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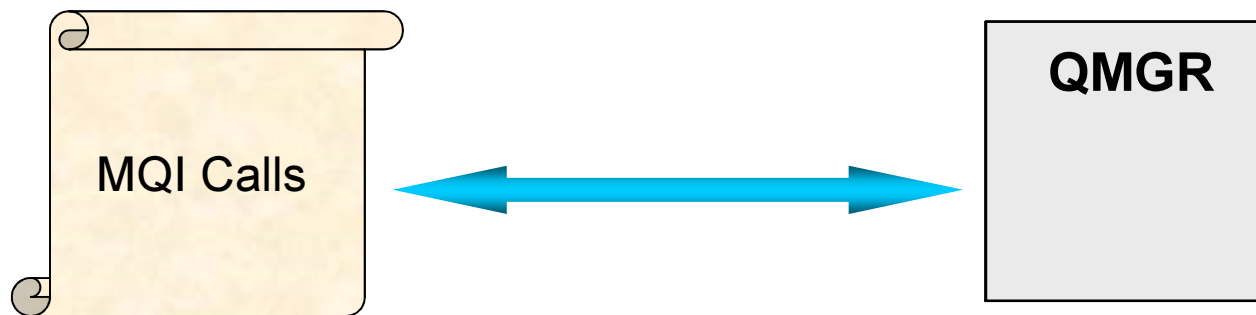
MQGem Software

COBOL

C

Agenda

- **MQI Concepts**
- **MQI Structures & Datatypes**
- **Basic MQI walkthrough**
 - ▶ With Demonstrations
 - ▶ A number of verbs we do not cover
 - MQCMIT, MQBACK, MQINQ, MQSET etc



Languages

■ Procedural (MQI)

- ▶ C
- ▶ COBOL
- ▶ Visual Basic
- ▶ RPG
- ▶ PL/1
- ▶ Assembler
- ▶ TAL

■ Object-Oriented (Classes)

- ▶ Java
- ▶ JMS/XMS
- ▶ C++
- ▶ .NET languages
- ▶ ActiveX (MQAX)
- ▶ Perl

Interface

- **Simple 'handle' based interface**
 - ▶ Returned handle passed to subsequent call

- **Each verb returns**

- ▶ **Completion Code**

- MQCC-OK 0
 - MQCC-WARNING 1
 - MQCC-FAILED 2

- ▶ **Reason Code**

- MQRC-xxxxxxx 2xxx
 - MQRC-NONE 0

- **Make sure you check the reason codes!**



```
C:\>nqrc 2085
      2085  0x00000825  MQRC_UNKNOWN_OBJECT_NAME
C:\>_
```

Data Structures

- Programmers should be familiar with:

Name	Description	Purpose
MQMD	Message Descriptor	Attributes associated with a message
MQOD	Object Descriptor	Describes what object to open
MQSD	Subscription Descriptor	Describes what to subscribe to
MQPMO	Put Message Options	Describes how a message should be put
MQGMO	Get Message Options	Describes how a message should be got

Data Structure Tips

- **Use copybooks with value initialisers**
 - ▶ 01 MESSAGE-DESCRIPTOR.
 - ▶ COPY CMQMDV.
 - ▶ Initialise to version 1

- **Structures are versioned**
 - ▶ Set the minimum version you need
 - MOVE MQMD-VERSION-2 to MQMD-VERSION.
 - ▶ Don't use current version
 - MOVE MQMD-CURRENT-VERSION to MQMD-VERSION.

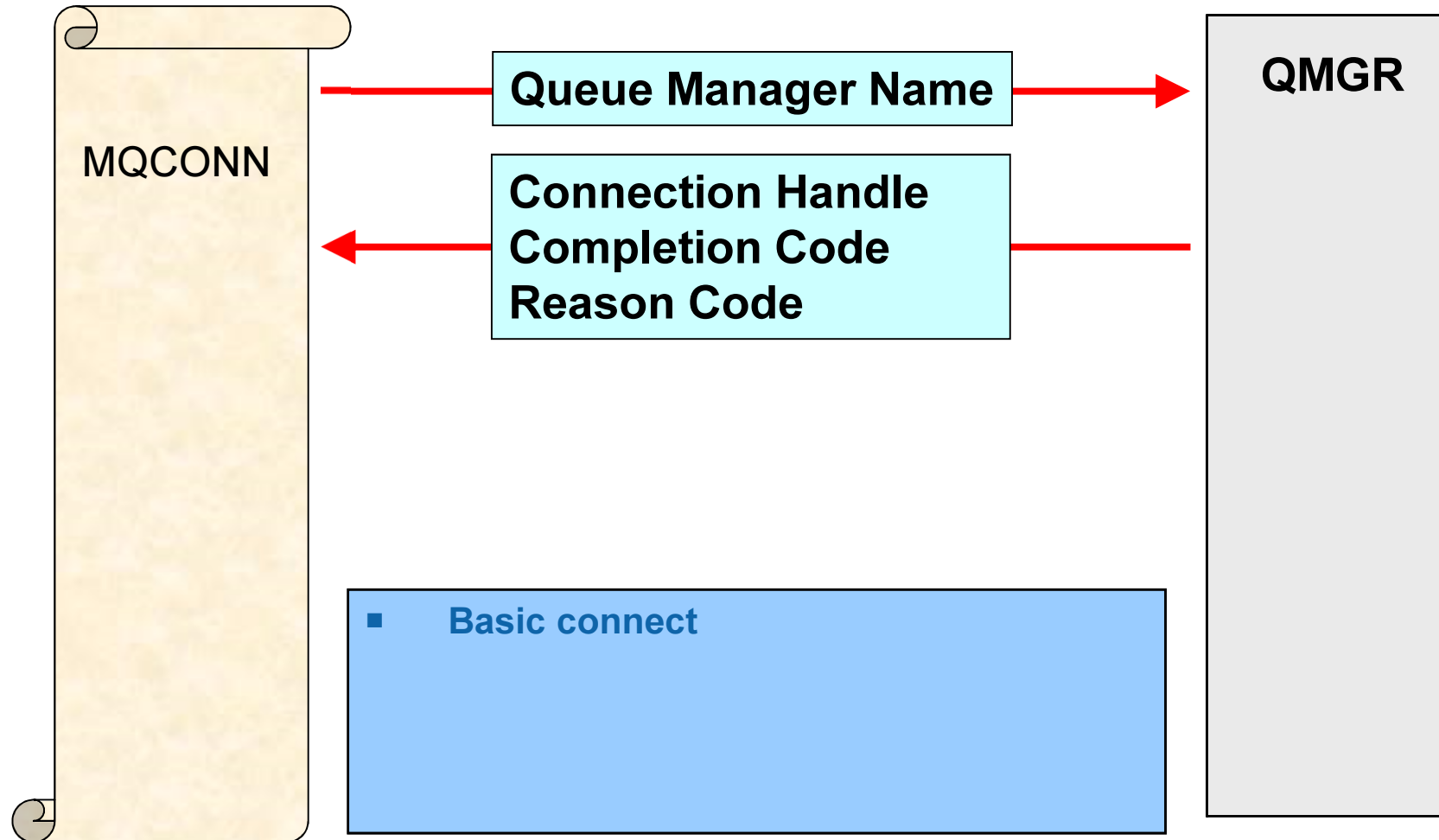
- **Bear in mind that some structures are input/output**
 - ▶ May need to reset values for subsequent call
 - Eg. MsgId & CorrelId fields of MQMD on MQGET call

MQ Elementary Data Types

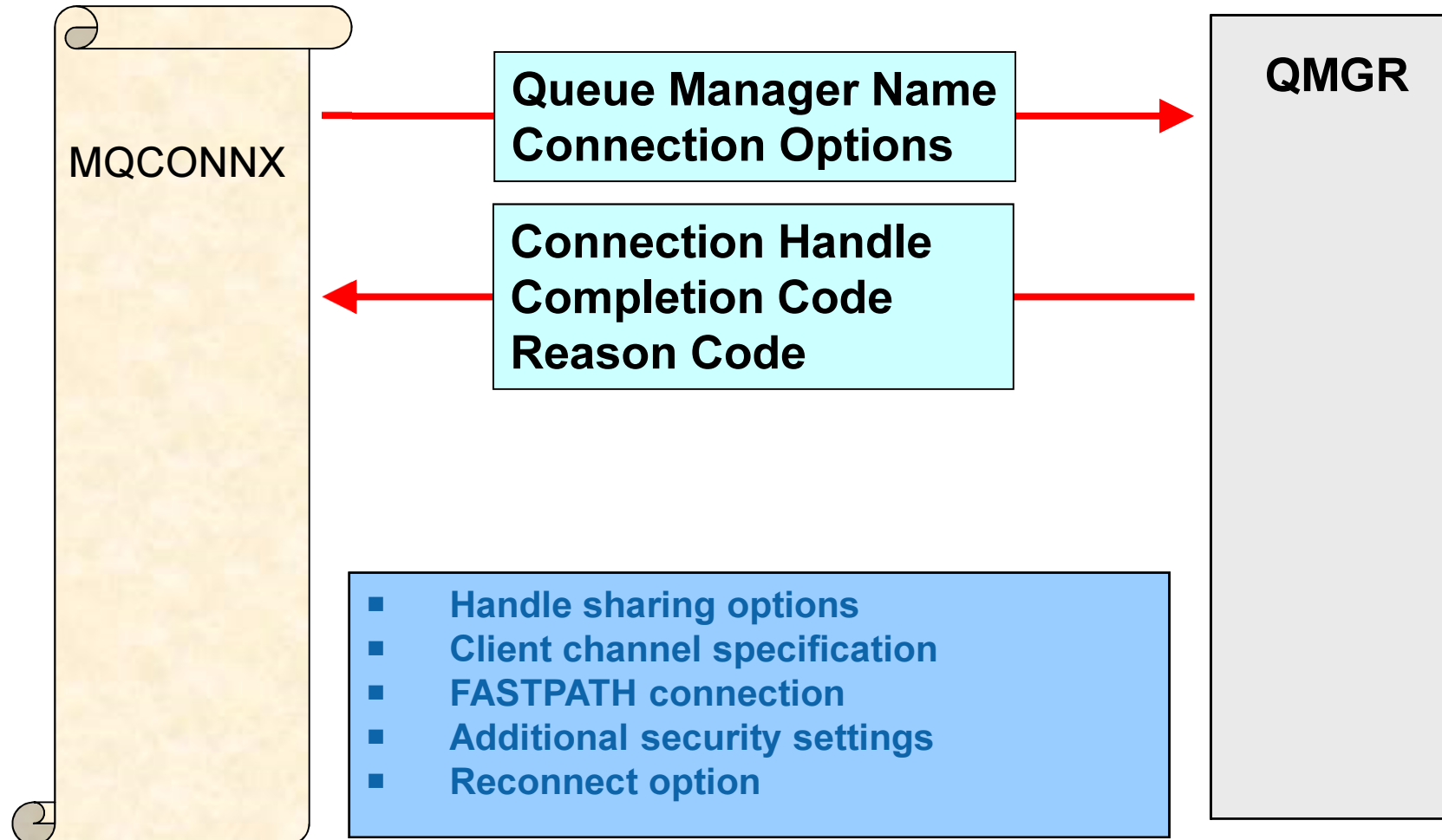
- The main MQI data types

Data Type	Purpose
MQHCONN	4-byte Connection Handle
MQHOBJ	4-byte Object Handle
MLONG	4-byte binary integer
MQPTR	Pointer
MQCHARn	A series of “n” bytes containing character data
MQBYTEn	A series of “n” bytes containing binary data
MQCHARV	Variable length string

Connect



Connect with extended options



Connecting

■ MQCONNX

- ▶ Don't hardcode QM name
- ▶ Always check reason codes

■ Connections options

- ▶ Connection not thread specific
- ▶ Client reconnect

```
CALL 'MQCONNX'  
  USING QM-NAME, CONNECT-OPTIONS,  
        HCONN, MQCC, REASON.
```

```
IF MQCC IS NOT EQUAL TO MQCC-OK  
* report reason and  
* stop if it failed  
END-IF.
```

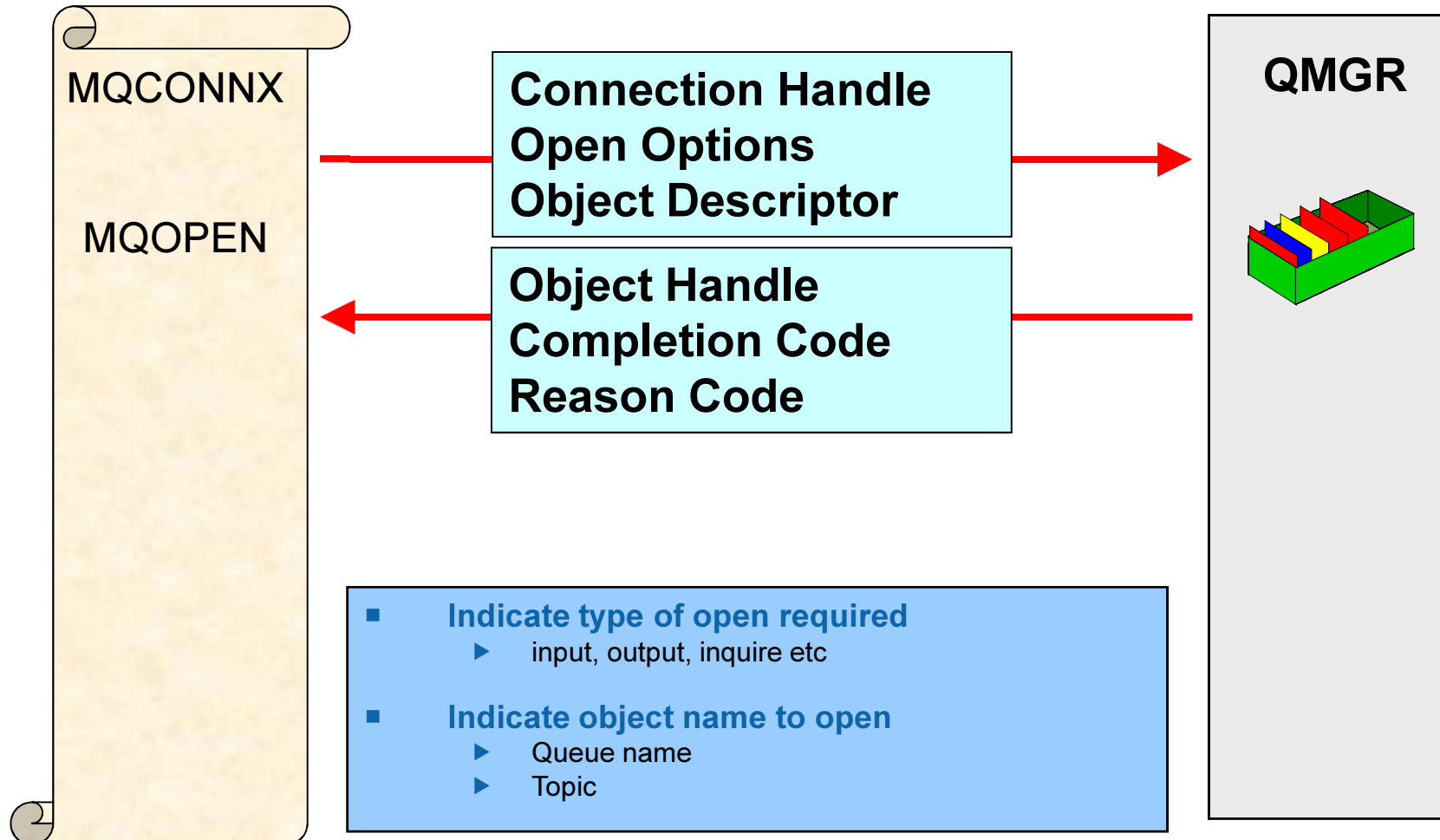
```
05 CONNECTION-OPTIONS .  
  COPY CMQCNOV.
```

```
ADD MQCNO-HANDLE-SHARE-BLOCK MQCNO-RECONNECT  
  GIVING CONNECT-OPTIONS .
```

MQCONN(X) Tips

- **Don't hardcode Queue Manager names**
 - ▶ Pass as parameter or configure in INI file
- **Best to use MQCONNX**
 - ▶ Has options structure should it be needed
- **Most expensive verb**
 - ▶ Don't issue it repeatedly for each request
 - Often problem for OO languages
- **If MQI handle need to be used on different threads**
 - ▶ Use connection options to indicate the MQI handle can be shared
 - ▶ Choose to block or reject any calls from another thread when handle is in use
- **If reconnecting use exponential back-off with random wait**
 - ▶ Try to avoid client storms
- **Can dynamically load MQ libraries if client or local binding**
 - ▶ Preferable to shipping two versions of the program

Open a Queue



Open a queue

- **MQOPEN** a queue
- **OpenOptions**
 - ▶ MQOO- flags which are required
- **MQOD** describes a object to open
 - ▶ MQOD-OBJECTTYPE
 - MQOT-Q for point-to-point
 - MQOT-TOPIC for publish
 - ▶ MQOD-OBJECTSTRING
 - ▶ MQOD-OBJECTNAME

```
ADD MQOO-OUTPUT
      MQOO-FAIL-IF-QUIESCING
      GIVING OPTIONS.

CALL 'MQOPEN'
      USING HCONN,
      OBJECT-DESCRIPTOR,
      OPTIONS,
      Q-HANDLE,
      MQCC,
      REASON.

      IF MQCC IS NOT EQUAL TO MQCC-OK
      * report reason and
      * stop if it failed
      END-IF.
```

```
01 OBJECT-DESCRIPTOR.
      COPY CMQODV.
```

```
MOVE MQOT-Q      TO MQOD-OBJECTTYPE.
MOVE PARM-QNAME TO MQOD-OBJECTNAME.
```

Object Descriptor (MQOD)

Field	Description	Version
StrucId	Structure identifier	1
Version	Structure version number	
ObjectType	Object type	
ObjectName	Object name	
ObjectQMGrName	Object queue manager name	
DynamicQName	Dynamic queue name	
AlternateUserId	Alternate user identifier	
RecsPresent	Number of object records present	2
KnownDestCount	Number of local queues opened successfully	
UnknownDestCount	Number of remote queues opened successfully	
InvalidDestCount	Number of queues that failed to open	
ObjectRecOffset	Offset of first object record from start of MQOD	
ResponseRecOffset	Offset of first response record from start of MQOD	
ObjectRecPtr	Address of first object record	
ResponseRecPtr	Address of first response record	3
AlternateSecurityId	Alternate security identifier	
ResolvedQName	Resolved queue name	
ResolvedQMGrName	Resolved queue manager name	4
ObjectString	Long object name	
SelectionString	Selection string	
ResObjectString	Resolved long object name	
ResolvedType	Resolved object type	

Open Options

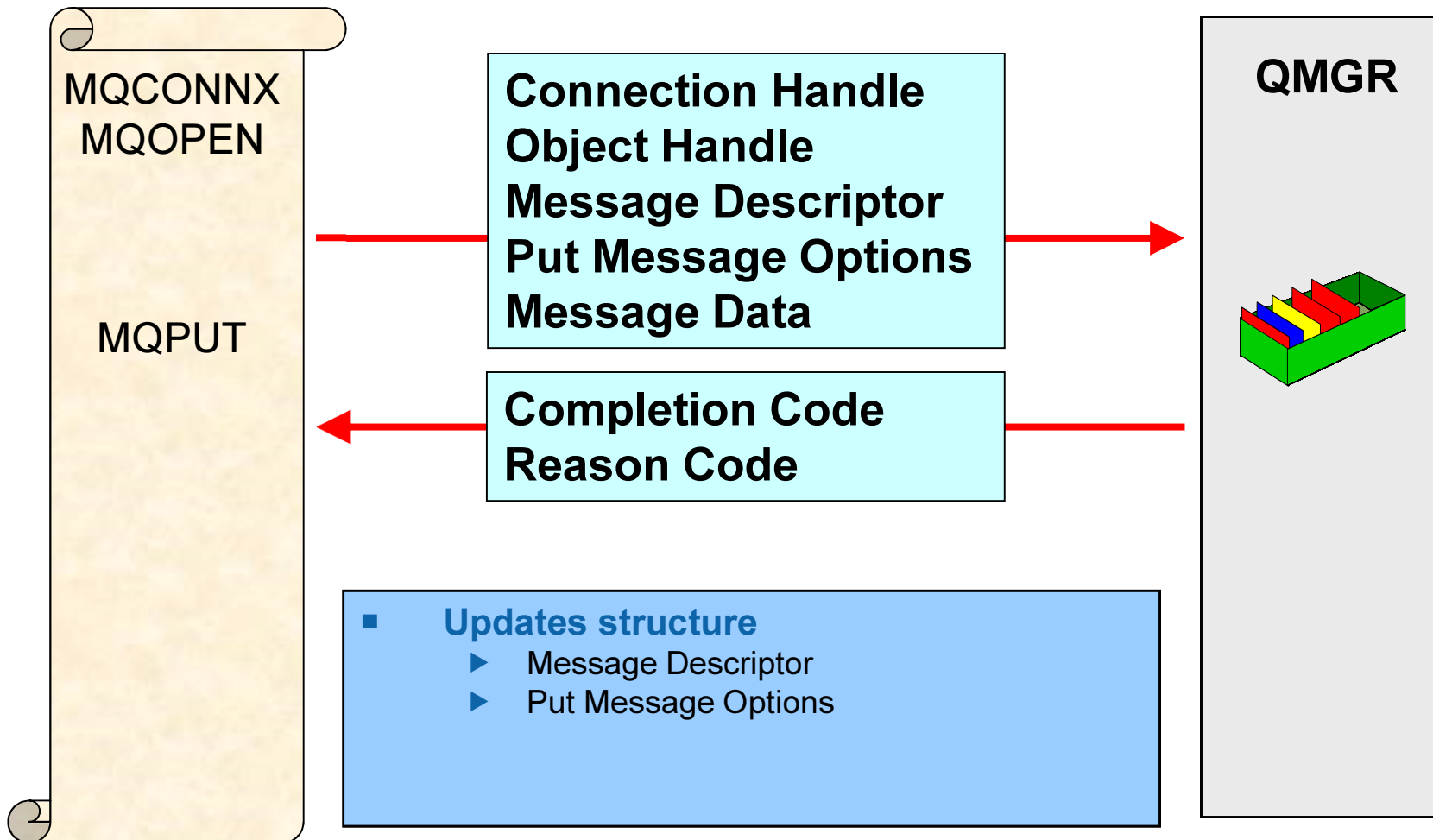
10	MQOO-BIND-AS-Q-DEF	PIC S9(9) BINARY VALUE 0.
10	MQOO-READ-AHEAD-AS-Q-DEF	PIC S9(9) BINARY VALUE 0.
10	MQOO-INPUT-AS-Q-DEF	PIC S9(9) BINARY VALUE 1.
10	MQOO-INPUT-SHARED	PIC S9(9) BINARY VALUE 2.
10	MQOO-INPUT-EXCLUSIVE	PIC S9(9) BINARY VALUE 4.
10	MQOO-BROWSE	PIC S9(9) BINARY VALUE 8.
10	MQOO-OUTPUT	PIC S9(9) BINARY VALUE 16.
10	MQOO-INQUIRE	PIC S9(9) BINARY VALUE 32.
10	MQOO-SET	PIC S9(9) BINARY VALUE 64.
10	MQOO-SAVE-ALL-CONTEXT	PIC S9(9) BINARY VALUE 128.
10	MQOO-PASS-IDENTITY-CONTEXT	PIC S9(9) BINARY VALUE 256.
10	MQOO-PASS-ALL-CONTEXT	PIC S9(9) BINARY VALUE 512.
10	MQOO-SET-IDENTITY-CONTEXT	PIC S9(9) BINARY VALUE 1024.
10	MQOO-SET-ALL-CONTEXT	PIC S9(9) BINARY VALUE 2048.
10	MQOO-ALTERNATE-USER-AUTHORITY	PIC S9(9) BINARY VALUE 4096.
10	MQOO-FAIL-IF-QUIESCING	PIC S9(9) BINARY VALUE 8192.
10	MQOO-BIND-ON-OPEN	PIC S9(9) BINARY VALUE 16384.
10	MQOO-BIND-NOT-FIXED	PIC S9(9) BINARY VALUE 32768.
10	MQOO-CO-OP	PIC S9(9) BINARY VALUE 131072.
10	MQOO-NO-READ-AHEAD	PIC S9(9) BINARY VALUE 524288.
10	MQOO-READ-AHEAD	PIC S9(9) BINARY VALUE 1048576.

- Options can be added together as required

MQOPEN Tips

- **Try not to hardcode queue/topic names**
- **Try not to open queues exclusively**
 - ▶ Will reduce options for workload balancing
- **Use MQPUT1 if only opening queue to put one message**
- **Consider queue cache for common used queues**
 - ▶ MQOPEN is relatively expensive – load and security check
- **Use read ahead for performance gain**
 - ▶ If client and non-persistent messaging
- **If opening model reply queues**
 - ▶ Be aware of how many instances of queues you may be creating
 - Particularly large numbers of clients.
 - ▶ May be better to share reply queue

Put a message



Putting Application

- MQOPEN a queue
- MQPUT a message
 - ▶ Simple Hello World message
 - ▶ Set message format to string
 - ▶ Put of syncpoint

```
ADD MQOO-OUTPUT
    MQOO-FAIL-IF-QUIESCING
        GIVING OPTIONS.

CALL 'MQOPEN'
    USING HCONN,
        OBJECT-DESCRIPTOR,
        OPTIONS,
        Q-HANDLE,
        MQCC,
        REASON.

CALL 'MQPUT'
    USING HCONN,
        Q-HANDLE,
        MESSAGE-DESCRIPTOR,
        PMOPTIONS,
        BUFFER-LENGTH,
        BUFFER,
        MQCC,
        REASON.
```

```
01 MESSAGE-DESCRIPTOR.
    COPY CMQMDV.
01 PMOPTIONS.
    COPY CMQPMOV.
MOVE MQFMT-STRING TO MQMD-FORMAT.
ADD MQPMO-FAIL-IF-QUIESCING MQPMO-NO-SYNCPOINT GIVING MQPMO-OPTIONS.
MOVE 'Hello World!' TO BUFFER.
MOVE 12 TO BUFFER-LENGTH.
```

Message Descriptor (MQMD)

Field (V1)	Description
StrucId	Structure identifier
Version	Structure version number
Report	Options for report messages
MsgType	Message Type
Expiry	Message lifetime
Feedback	Feedback or reason code
Encoding	Numeric encoding of message data
CodedCharSetId	Character set identifier of message data
Format	Format name of message data
Priority	Message priority
Persistence	Message persistence
MsgId	Message identifier
CorrelId	Correlation identifier
BackoutCount	Backout counter
ReplyToQ	Name of reply queue
ReplyToQMgr	Name of reply queue manager
UserIdentifier	User identifier
AccountingToken	Accounting token
AppIdentityData	Application data relating to identity
PutAppType	Type of application that put the message
PutAppName	Name of application that put the message
PutDate	Date when message was put
PutTime	Time when message was put
AppOriginData	Application data relating to origin

Field (V2)	Description
GroupId	Group identifier
MsgSeqNumber	Sequence number of logical message within group
Offset	Offset of data in physical message from start of logical message
MsgFlags	Message flags
OriginalLength	Length of original message

Put Message Options (MQPMO)

Field	Description	Version
StrucId	Structure identifier	1
Version	Structure version number	
Options	Options that control the action of MQPUT and MQPUT1	
Context	Object handle of input queue	
KnownDestCount	Number of messages sent successfully to local queues	
UnknownDestCount	Number of messages sent successfully to remote queue	
InvalidDestCount	Number of messages that could not be sent	
ResolvedQName	Resolved name of destination queue	
ResolvedQMGrName	Resolved name of destination queue manager	
RecsPresent	Number of put messages records or response records present	2
PutMsgRecFields	Flags indicating which MQPMR fields are present	
PutMsgRecOffset	Offset of first put-message records from start of MQPMO	
ResponseRecOffset	Offset of first response record from start of MQPMO	
PutMsgRecPtr	Address of first put message record	
ResponseRecPtr	Address of first response record	3
OriginalMsgHandle	Original message handle	
NewMsgHandle	New message handle	
Action	Type of put being performed and the relationship between the original message and the new message	
PubLevel	Level of subscription targeted by the publication	

Put Options

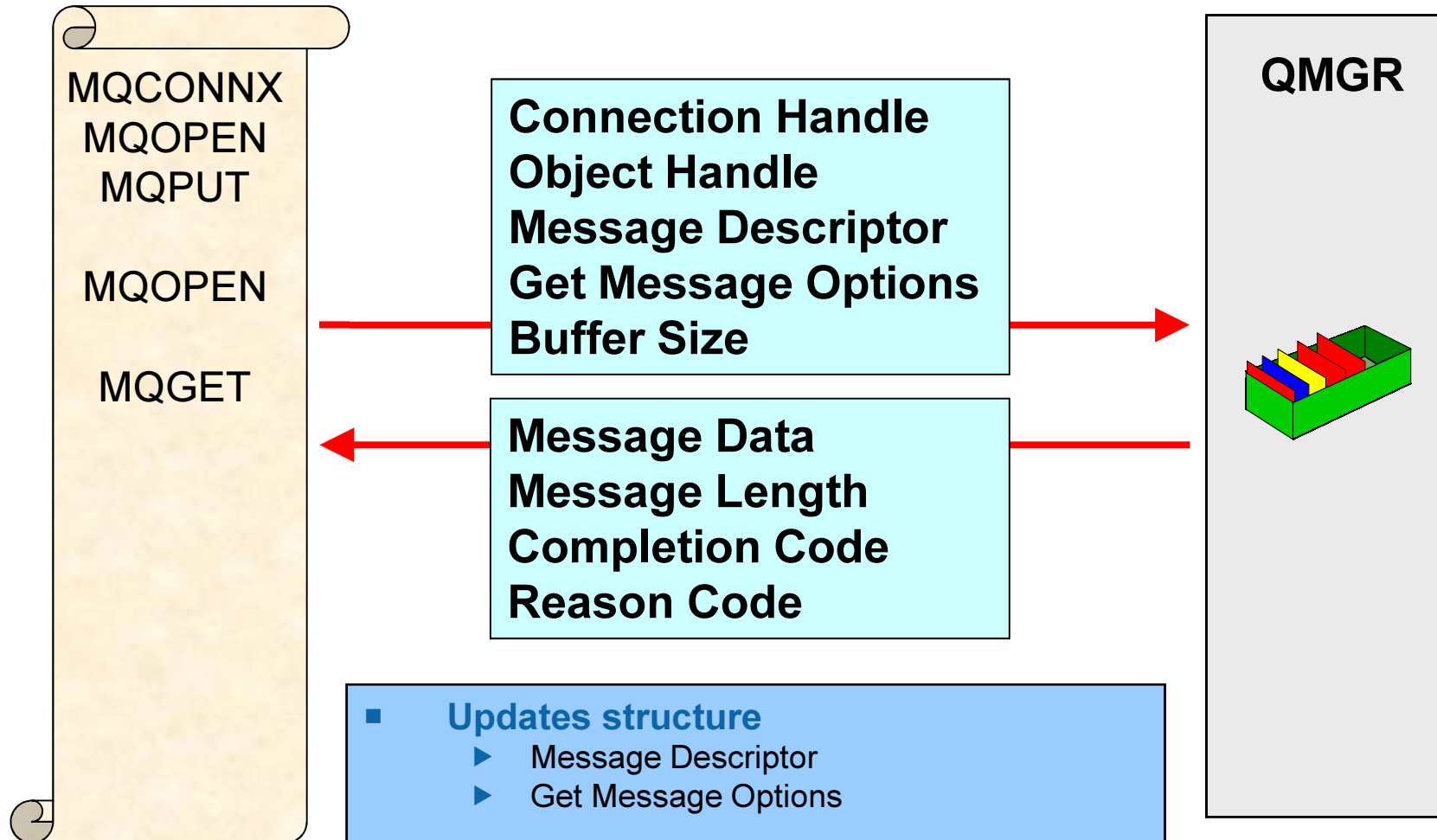
10	MQPMO-SYNCPOINT	PIC S9(9) BINARY VALUE 2.
10	MQPMO-NO-SYNCPOINT	PIC S9(9) BINARY VALUE 4.
10	MQPMO-DEFAULT-CONTEXT	PIC S9(9) BINARY VALUE 32.
10	MQPMO-NEW-MSG-ID	PIC S9(9) BINARY VALUE 64.
10	MQPMO-NEW-CORREL-ID	PIC S9(9) BINARY VALUE 128.
10	MQPMO-PASS-IDENTITY-CONTEXT	PIC S9(9) BINARY VALUE 256.
10	MQPMO-PASS-ALL-CONTEXT	PIC S9(9) BINARY VALUE 512.
10	MQPMO-SET-IDENTITY-CONTEXT	PIC S9(9) BINARY VALUE 1024.
10	MQPMO-SET-ALL-CONTEXT	PIC S9(9) BINARY VALUE 2048.
10	MQPMO-ALTERNATE-USER-AUTHORITY	PIC S9(9) BINARY VALUE 4096.
10	MQPMO-FAIL-IF-QUIESCING	PIC S9(9) BINARY VALUE 8192.
10	MQPMO-NO-CONTEXT	PIC S9(9) BINARY VALUE 16384.
10	MQPMO-LOGICAL-ORDER	PIC S9(9) BINARY VALUE 32768.
10	MQPMO-ASYNC-RESPONSE	PIC S9(9) BINARY VALUE 65536.
10	MQPMO-SYNC-RESPONSE	PIC S9(9) BINARY VALUE 131072.
10	MQPMO-RESOLVE-LOCAL-Q	PIC S9(9) BINARY VALUE 262144.
10	MQPMO-WARN-IF-NO-SUBS-MATCHED	PIC S9(9) BINARY VALUE 524288.
10	MQPMO-RETAIN	PIC S9(9) BINARY VALUE 2097152.
10	MQPMO-MD-FOR-OUTPUT-ONLY	PIC S9(9) BINARY VALUE 8388608.
10	MQPMO-SCOPE-QMGR	PIC S9(9) BINARY VALUE 67108864.
10	MQPMO-SUPPRESS-REPLYTO	PIC S9(9) BINARY VALUE 134217728.
10	MQPMO-NOT-OWN-SUBS	PIC S9(9) BINARY VALUE 268435456.
10	MQPMO-RESPONSE-AS-Q-DEF	PIC S9(9) BINARY VALUE 0.
10	MQPMO-RESPONSE-AS-TOPIC-DEF	PIC S9(9) BINARY VALUE 0.

- Options can be added together as required

MQPUT Tips

- **Always use explicit syncpoint setting**
 - ▶ Defaults are not the same on z/OS and Distributed
 - ▶ Generally
 - Syncpoint when persistent
 - No syncpoint when non-persistent
- **Try not to use extreme message sizes**
 - ▶ QM optimized for message 4K – 1MB
- **Consider async put response for performance gain**
 - ▶ If on client and sending many non-persistent messages

Get a message



Getting Application

- MQOPEN a queue
- MQGET a message
 - ▶ Syncpoint if persistent
 - ▶ Always ask for convert
 - ▶ Wait for message
 - up to one minute

```
ADD MQOO-INPUT-SHARED
      MQOO-FAIL-IF-QUIESCING
      GIVING OPTIONS.

CALL 'MQOPEN'
      USING HCONN,
      OBJECT-DESCRIPTOR,
      OPTIONS,
      Q-HANDLE,
      MQCC,
      REASON.

CALL 'MQGET'
      USING HCONN,
      Q-HANDLE,
      MESSAGE-DESCRIPTOR,
      GMOPTIONS,
      BUFFER-LENGTH,
      BUFFER,
      DATA-LENGTH,
      MQCC,
      REASON.
```

```
01 MESSAGE-DESCRIPTOR.
      COPY CMQMDV.
01 GMOPTIONS.
      COPY CMQGMV.
MOVE 60000 TO MQGMO-WAITINTERVAL.
ADD MQGMO-SYNCPOINT-IF-PERSISTENT MQGMO-CONVERT
      MQGMO-FAIL-IF-QUIESCING MQGMO-WAIT GIVING MQGMO-OPTIONS.
```


Get Message Options (MQGMO)

Field	Description	Version
StrucId	Structure identifier	1
Version	Structure version number	
Options	Options that control the action of MQGET	
WaitInterval	Wait Interval	
Signal1	Signal	
Signal2	Signal identifier	
ResolvedQName	Resolved name of destination queue	
MatchOptions	Options controlling selection criteria used for MQGET	2
GroupStatus	Flag indicating whether message retrieved is in a group	
SegmentStatus	Flag indicating whether message retrieved is a segment of a logical message	
Sementation	Flag indicating whether further segmentation is allowed for the message retrieved	3
MsgToken	Message token	
ReturnedLength	Length of message data returned (bytes)	4
MsgHandle	The handle to a message that is to be populated with the properties of the message being retrieved from the queue.	

Get Options

10	MQGMO-WAIT	PIC S9(9) BINARY VALUE 1.
10	MQGMO-NO-WAIT	PIC S9(9) BINARY VALUE 0.
10	MQGMO-SET-SIGNAL	PIC S9(9) BINARY VALUE 8.
10	MQGMO-FAIL-IF-QUIESCING	PIC S9(9) BINARY VALUE 8192.
10	MQGMO-SYNCPOINT	PIC S9(9) BINARY VALUE 2.
10	MQGMO-SYNCPOINT-IF-PERSISTENT	PIC S9(9) BINARY VALUE 4096.
10	MQGMO-NO-SYNCPOINT	PIC S9(9) BINARY VALUE 4.
10	MQGMO-MARK-SKIP-BACKOUT	PIC S9(9) BINARY VALUE 128.
10	MQGMO-BROWSE-FIRST	PIC S9(9) BINARY VALUE 16.
10	MQGMO-BROWSE-NEXT	PIC S9(9) BINARY VALUE 32.
10	MQGMO-BROWSE-MSG-UNDER-CURSOR	PIC S9(9) BINARY VALUE 2048.
10	MQGMO-MSG-UNDER-CURSOR	PIC S9(9) BINARY VALUE 256.
10	MQGMO-LOCK	PIC S9(9) BINARY VALUE 512.
10	MQGMO-UNLOCK	PIC S9(9) BINARY VALUE 1024.
10	MQGMO-ACCEPT-TRUNCATED-MSG	PIC S9(9) BINARY VALUE 64.

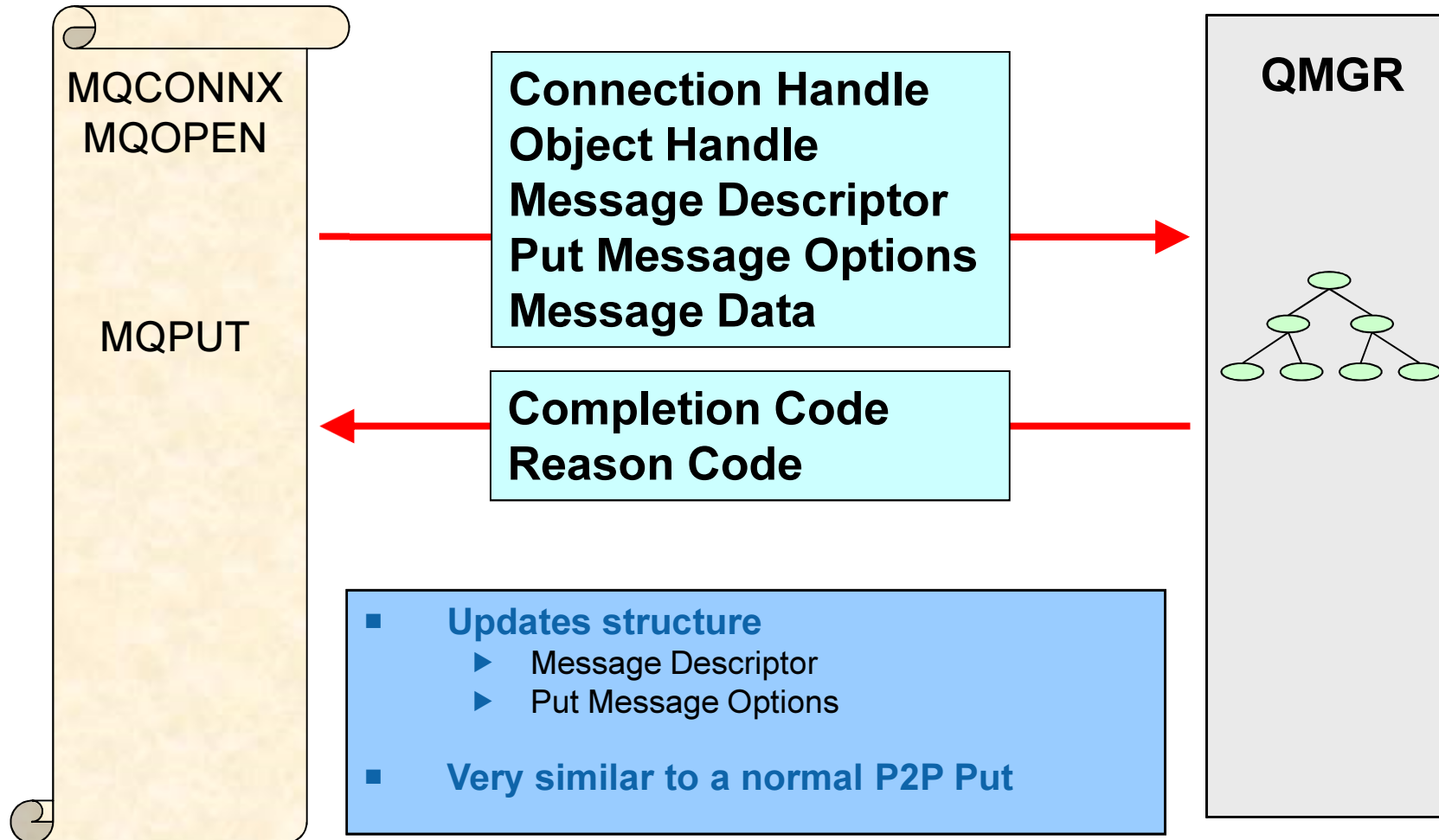
10	MQGMO-CONVERT	PIC S9(9) BINARY VALUE 16384.
10	MQGMO-LOGICAL-ORDER	PIC S9(9) BINARY VALUE 32768.
10	MQGMO-COMPLETE-MSG	PIC S9(9) BINARY VALUE 65536.
10	MQGMO-ALL-MSGS-AVAILABLE	PIC S9(9) BINARY VALUE 131072.
10	MQGMO-ALL-SEGMENTS-AVAILABLE	PIC S9(9) BINARY VALUE 262144.
10	MQGMO-MARK-BROWSE-HANDLE	PIC S9(9) BINARY VALUE 1048576.
10	MQGMO-MARK-BROWSE-CO-OP	PIC S9(9) BINARY VALUE 2097152.
10	MQGMO-UNMARK-BROWSE-CO-OP	PIC S9(9) BINARY VALUE 4194304.
10	MQGMO-UNMARK-BROWSE-HANDLE	PIC S9(9) BINARY VALUE 8388608.
10	MQGMO-UNMARKED-BROWSE-MSG	PIC S9(9) BINARY VALUE 16777216.
10	MQGMO-PROPERTIES-FORCE-MQRFH2	PIC S9(9) BINARY VALUE 33554432.
10	MQGMO-NO-PROPERTIES	PIC S9(9) BINARY VALUE 67108864.
10	MQGMO-PROPERTIES-IN-HANDLE	PIC S9(9) BINARY VALUE 134217728.
10	MQGMO-PROPERTIES-COMPATIBILITY	PIC S9(9) BINARY VALUE 268435456.
10	MQGMO-PROPERTIES-AS-Q-DEF	PIC S9(9) BINARY VALUE 0.

Options can be added together as required

MQGET Tips

- **Avoid using default syncpoint setting**
 - ▶ Defaults are not the same on z/OS and Distributed
 - ▶ Generally
 - MQGMO_SYNCPOINT_IF_PERSISTENT
- **Use MQGMO_FAIL_IF QUIESCING**
 - ▶ Ensure your application ends promptly
- **Generally use MQGMO_CONVERT**
 - ▶ Even if you 'think' you don't need it
- **Remember to reset MsgId & CorrelId fields**
 - ▶ These fields are used for selection and are returned
- **Handle 'poison message'**
 - ▶ Look at BackoutCount in MQMD
- **Consider using MQCB to consume messages instead**
 - ▶ Callback semantics, often easier to code

Publish a message



Publishing Application

- **MQOPEN** a topic
 - **MQOD** describes a topic to publish to
 - ▶ MQOD-OBJECTTYPE
 - MQOT-Q for point-to-point
 - MQOT-TOPIC for publish
 - ▶ MQOD-OBJECTSTRING
 - ▶ MQOD-OBJECTNAME
- **MQPUT** a message

```
ADD MQOO-OUTPUT
MQOO-FAIL-IF-QUIESCING
GIVING OPTIONS.

CALL 'MQOPEN'
  USING HCONN,
        OBJECT-DESCRIPTOR,
        OPTIONS,
        Q-HANDLE,
        MQCC,
        REASON.

CALL 'MQPUT'
  USING HCONN,
        Q-HANDLE,
        MESSAGE-DESCRIPTOR,
        PMOPTIONS,
        BUFFER-LENGTH,
        BUFFER,
        MQCC,
        REASON.
```

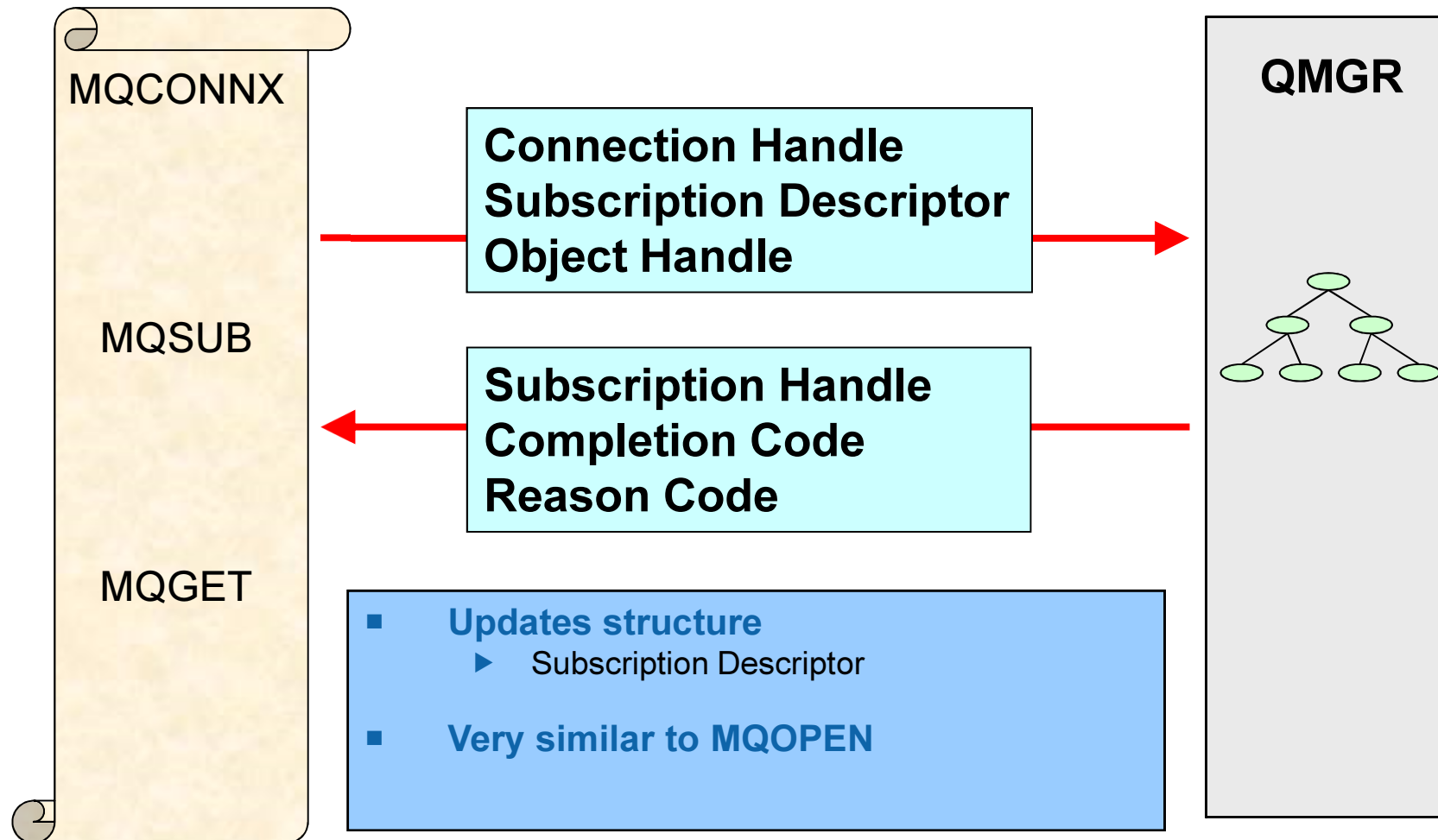
```
01 OBJECT-DESCRIPTOR.
COPY CMQODV.
MOVE MQOT-TOPIC TO MQOD-OBJECTTYPE.
MOVE MQOD-VERSION-4 TO MQOD-VERSION.
MOVE 'Price/Fruit/Apples' TO TARGET-TOPIC.
SET MQOD-OBJECTSTRING-VSPTR TO ADDRESS OF TARGET-TOPIC.
MOVE 18 TO MQOD-OBJECTSTRING-VSLENGTH.
```

Publishing Tips

- **Choose topic string carefully**
 - ▶ Use sensible topic hierarchy
 - Based on context of published data
 - ▶ Don't use different topic for each publish
 - This is probably meta data, use message property
 - ▶ Topic strings can be up to 10K bytes
 - But don't use long topics unless necessary

- **Consider using Topic object and Topic string**
 - ▶ Administer can set point in topic tree
 - Known as 'topic tree isolation'

Subscribe to a topic



Subscribing Application

- MQSUB verb
- Subscription Descriptor (MQSD) describes the topic
 - ▶ MQSD-OBJECTSTRING
 - ▶ MQSD-OBJECTNAME
- Consume publications from the returned Q-HANDLE
 - ▶ when MQSO-MANAGED used

```
CALL 'MQSUB'  
    USING HCONN,  
          SUB-DESCRIPTOR,  
          Q-HANDLE,  
          SUB-HANDLE,  
          MQCC,  
          REASON.  
  
CALL 'MQGET'  
    USING HCONN,  
          Q-HANDLE,  
          MESSAGE-DESCRIPTOR,  
          GMOPTIONS,  
          BUFFER-LENGTH,  
          BUFFER,  
          DATA-LENGTH,  
          MQCC,  
          REASON
```

```
01 SUB-DESCRIPTOR.  
   COPY CMQSDV.  
   ADD MQSO-CREATE MQSO-MANAGED MQSO-FAIL-IF-QUIESCING  
                                           GIVING MQSD-OPTIONS.  
   MOVE 'Price/Fruit/Apples' TO TARGET-TOPIC.  
   SET MQSD-OBJECTSTRING-VSPTR TO ADDRESS OF TARGET-TOPIC.  
   MOVE 18 TO MQSD-OBJECTSTRING-VSLENGTH.
```


Subscription Descriptor (MQSD)

Field	Description
StrucId	Structure identifier
Version	Structure version number
Options	Options that control the action of MQSUB
ObjectName	Object Name
AlternateUserId	Alternate User Id
AlternateSecurityId	Alternate Security Id
SubExpiry	Subscription expiry
ObjectString	Object string
SubName	Subscription name
SubUserData	Subscription user data
PubPriority	Publication priority
PubAccountingToken	Publication accounting token
PubAppIdentityData	Publication application identity data
SelectionString	String providing selection criteria
SubLevel	Subscription Level
ResObjectString	Resolved object string

Subscribe Options

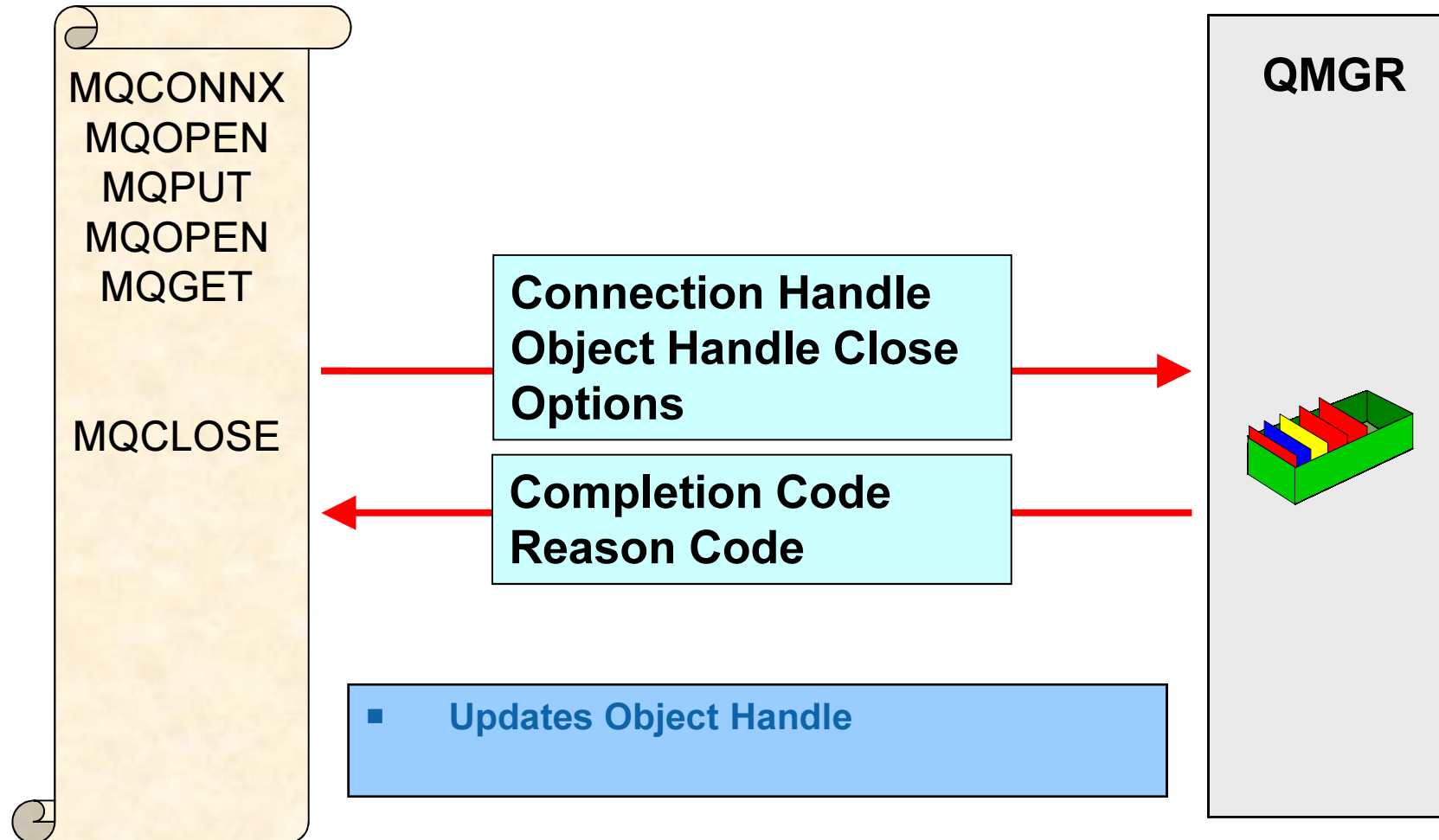
10	MQSO-NON-DURABLE	PIC S9(9) BINARY VALUE 0.
10	MQSO-READ-AHEAD-AS-Q-DEF	PIC S9(9) BINARY VALUE 0.
10	MQSO-ALTER	PIC S9(9) BINARY VALUE 1.
10	MQSO-CREATE	PIC S9(9) BINARY VALUE 2.
10	MQSO-RESUME	PIC S9(9) BINARY VALUE 4.
10	MQSO-DURABLE	PIC S9(9) BINARY VALUE 8.
10	MQSO-GROUP-SUB	PIC S9(9) BINARY VALUE 16.
10	MQSO-MANAGED	PIC S9(9) BINARY VALUE 32.
10	MQSO-SET-IDENTITY-CONTEXT	PIC S9(9) BINARY VALUE 64.
10	MQSO-FIXED-USERID	PIC S9(9) BINARY VALUE 256.
10	MQSO-ANY-USERID	PIC S9(9) BINARY VALUE 512.
10	MQSO-PUBLICATIONS-ON-REQUEST	PIC S9(9) BINARY VALUE 2048.
10	MQSO-NEW-PUBLICATIONS-ONLY	PIC S9(9) BINARY VALUE 4096.
10	MQSO-FAIL-IF-QUIESCING	PIC S9(9) BINARY VALUE 8192.
10	MQSO-ALTERNATE-USER-AUTHORITY	PIC S9(9) BINARY VALUE 262144.
10	MQSO-WILDCARD-CHAR	PIC S9(9) BINARY VALUE 1048576.
10	MQSO-WILDCARD-TOPIC	PIC S9(9) BINARY VALUE 2097152.
10	MQSO-SET-CORREL-ID	PIC S9(9) BINARY VALUE 4194304.
10	MQSO-SCOPE-QMGR	PIC S9(9) BINARY VALUE 67108864.
10	MQSO-NO-READ-AHEAD	PIC S9(9) BINARY VALUE 134217728.

- Options can be added together as required

Subscribing Tips

- **Managed handles make things simpler**
- **Only use durable subscriptions when necessary**
 - ▶ Avoid build up of messages
- **For durable subscriptions**
 - ▶ Combine the create and resume options to make it simpler

Close a handle



Closing Application

- MQOPEN a queue
- MQCLOSE a queue
 - ▶ Normally we'd do something !

```
ADD MQOO-INPUT_SHARED
    MQOO-FAIL-IF-QUIESCING
                                GIVING OPTIONS.

CALL 'MQOPEN'
    USING HCONN,
        OBJECT-DESCRIPTOR,
        OPTIONS,
        Q-HANDLE,
        MQCC,
        REASON.

< Issue some MQI calls here >

CALL 'MQCLOSE'
    USING HCONN,
        Q-HANDLE,
        OPTIONS,
        MQCC,
        REASON.
```

```
01 OBJECT-DESCRIPTOR.
    COPY CMQODV.
MOVE MQOT-Q          TO MQOD-OBJECTTYPE.
MOVE PARM-QNAME     TO MQOD-OBJECTNAME.

MOVE MQCO-NONE      TO OPTIONS.
```

Close Options

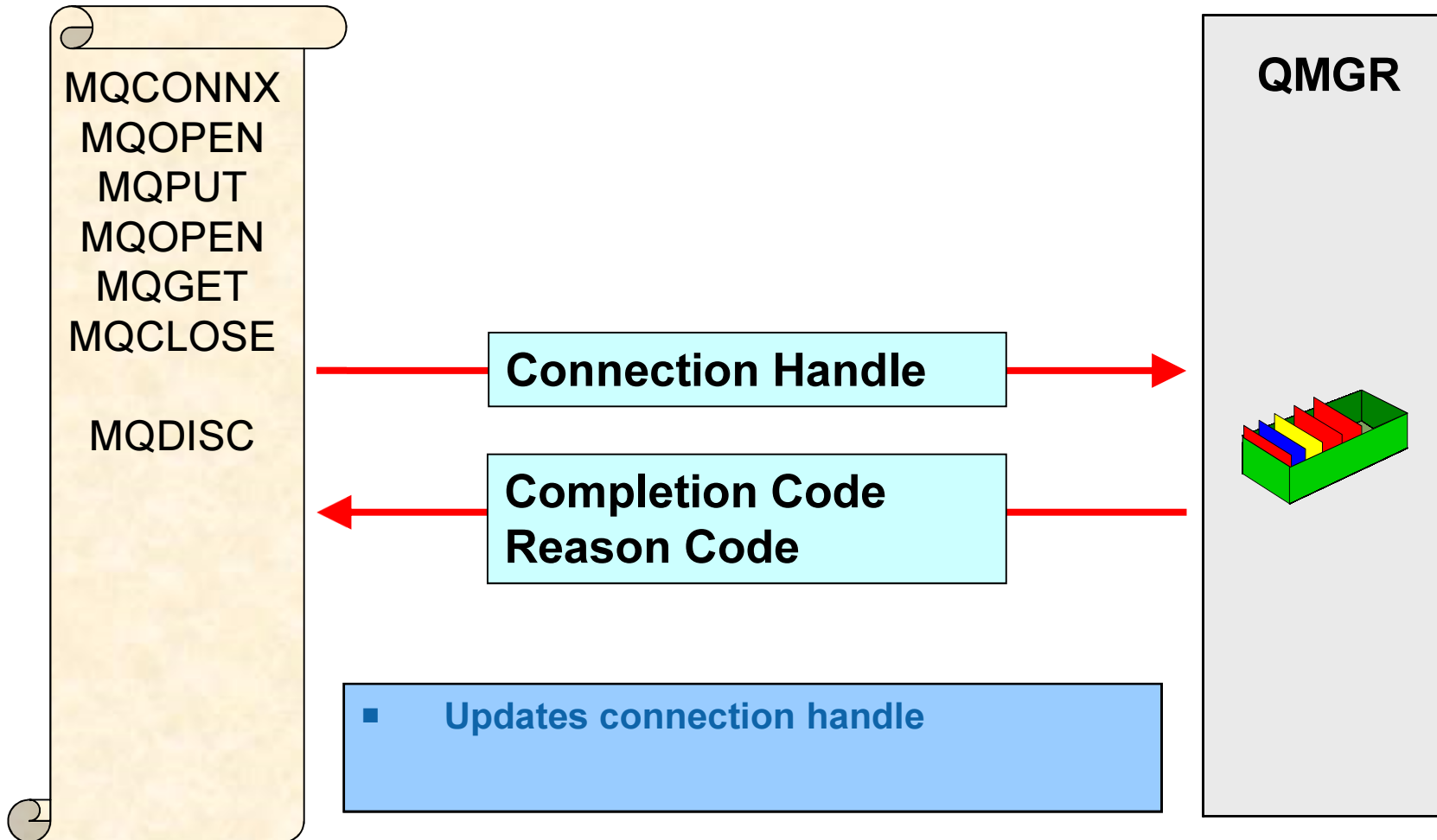
- Options available depending on object type

MQCO-DELETE	1	Permanent Dynamic Queue
MQCO-DELETE-PURGE	2	Permanent Dynamic Queue
MQCO-KEEP-SUB	4	Durable Subscription
MQCO-REMOVE-SUB	8	Durable Subscription
MQCO-QUIESCE	32	Read Ahead input handle

MQCLOSE Tips

- **In triggered applications**
 - ▶ Only close triggered queue if application ending
- **If implementing queue cache**
 - ▶ Close 'rarely used' queues in a timely fashion
 - Open queues can not be deleted/purged and use memory
- **For read ahead queues**
 - ▶ Use the quiesce close option to avoid message loss

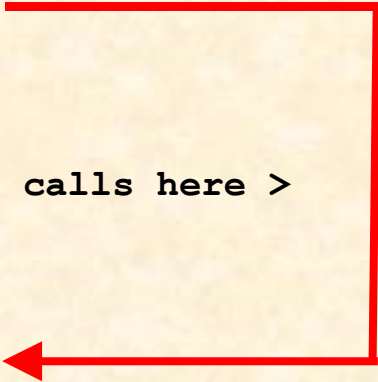
Disconnect from Queue Manager



Disconnecting Application

- MQCONN to Queue Manager
- MQDISC from Queue Manager
 - ▶ Normally we'd do something !

```
CALL 'MQCONNX'  
  USING QM-NAME ,  
        CONNECT-OPTIONS ,  
        HCONN ,  
        MQCC ,  
        REASON .  
  
< Issue some MQI calls here >  
  
CALL 'MQDISC'  
  USING HCONN ,  
        MQCC ,  
        REASON .
```



```
05 CONNECTION-OPTIONS .  
  COPY CMQCNOV .
```

```
ADD MQCNO-HANDLE-SHARE-BLOCK MQCNO-RECONNECT  
  GIVING CONNECT-OPTIONS .
```

MQDISC Tips

- **Ensure application disconnects if QM quiescing**
 - ▶ Will prevent Queue Manager from ending
- **MQDISC will close all queues/topics and subscriptions**
 - ▶ May wish to close some queues individually
- **MQDISC is an implicit commit**
 - ▶ May want to consider issuing MQBACK() first
- **Still call MQDISC**
 - ▶ If MQI call returns with a connection broken reason code
- **Application ending without MQDISC**
 - ▶ Will backout on Distributed
 - ▶ Will commit or backout depending on exit reason on z/OS
 - ▶ Try to always do explicit MQDISC if possible

Summary

- **Simple MQI – very easy to get started**
 - ▶ Let most fields have default values
 - ▶ Keep things simple if you can, for example
 - do not try and monitor channels
 - do not try to inquire queue depths

- **Plenty of samples to help you along**
 - ▶ In a variety of languages
 - eg. <install dir>\Tools\cobol\Samples
 - <hlq>.SCSQCOBS

- **Check reason codes and log failures**
 - ▶ MQ trace can be useful

- **Also check out**
 - ▶ “An Introduction to and Comparison of the Different MQ APIs” by Matt Whitehead

Questions & Answers ?

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